
VNC™
VIRTUAL NIGHTCLUB™
A GAME ABOUT TIME
MAC/PC
CD-ROM

VIRTUAL NIGHTCLUB™

THE ULTIMATE MUSIC GAME

EXPLORE A VAST NETWORK OF FULLY NAVIGABLE 3D ENVIRONMENTS IN THIS ROLE PLAYING ADVENTURE. TRADE WITH **CHARACTERS,** SOLVE **PUZZLES** AND WIN **GAMES** TO COLLECT **SIXTEEN S-WARPS.** BRING THEM BACK TO THE **TIME MACHINE** TO TRANSPORT YOURSELF TO A MIND-BLOWING RIDE THROUGH **THE ESCAPE.** WATCH **THE CLOCK:** YOU ONLY HAVE **SIX HOURS** TO COMPLETE THE GAME.

IN ORDER TO SUCCEED, JUMP THE **FIVE TIMEZONES** TO FIND ALL THE CLUES TO A **VIRTUAL MURDER MYSTERY.** SOLVE THE ENIGMA OF COSMIC CONSCIOUSNESS, FIND THE CODE THAT CONTROLS TIME AND SPACE AND PLAY MUSIC GAMES WITH **HERBIE HANCOCK, PM DAWN, STEREO MC'S** AND **REDMAN** & **SUGA** IN THE **DEF JAM CLUB** TO WIN THE ESSENTIAL S-WARPS.

CONTENTS

SET UP YOUR MACHINE

FOR WINDOWS 95

1. CHANGE YOUR **MONITOR SETTINGS** TO **640 / 480** RESOLUTION, **16-BIT [HIGH] COLOUR.** RESTART YOUR COMPUTER.
2. TURN OFF ALL **SCREEN SAVERS**.
3. SET UP YOUR **CD-ROM** DRIVE FOR MAXIMUM PERFORMANCE: MAKE SURE THE **READ CACHE** IS SET TO **MAXIMUM**:
   - RIGHT-CLICK ON YOUR COMPUTER ICON AND SELECT **PROPERTIES** TO BRING UP THE **SYSTEM PROPERTIES** DIALOG.
   - SELECT THE **PERFORMANCE** TAB. CLICK ON THE **FILE SYSTEM** BUTTON AT THE BOTTOM LEFT. THE FILE SYSTEM PROPERTIES DIALOG WILL APPEAR.
   - CLICK ON THE **CD-ROM** TAB.
   - DRAG THE **SUPPLEMENTAL CACHE SLIDER** OVER TO THE RIGHT TO THE **LARGEST** SETTING.
4. LOG OFF ANY **NETWORK** YOU'RE CONNECTED TO.
5. ENSURE THAT NO **DISCONNECTED** REMOTE HARD DISCS OR CD-ROM DRIVES ARE **MAPPED TO ANY DRIVE LETTERS**, OTHERWISE VNC WILL NOT SWAP DISCS SUCCESSFULLY.
6. **INSERT VNC DISC 1** INTO YOUR CD-ROM DRIVE AND LAUNCH THE INSTALLER **VNCSETUP.EXE** AS DESCRIBED OVERLEAF.

FOR MACINTOSH

1. IF YOUR **SCREEN** SUPPORTS MULTIPLE RESOLUTIONS, SET IT TO **640 X 480** RESOLUTION.
2. SET THE SCREEN TO **256 COLOURS [8-BIT]**, OTHERWISE PERFORMANCE SUFFERS.
3. TURN OFF ALL **SCREEN SAVERS**.
4. **INSERT VNC DISC 1** INTO YOUR CD-ROM DRIVE.
5. LAUNCH THE INSTALLER **VNCSETUP** AS DESCRIBED OVER-LEAF.

SYSTEM REQUIREMENTS FOR PCs

MPC COMPATIBLE SYSTEM WITH WINDOWS 95

PENTIUM 70 OR BETTER

256 COLOUR VGA DISPLAY

16MB RAM

QUAD SPEED CD-ROM

WINDOWS COMPATIBLE SOUNDCARD

5-60MB FREE ON HARDDISC

SYSTEM REQUIREMENTS FOR MACINTOSH COMPUTERS

SYSTEM 7.0 OR BETTER

12MB RAM

68040 OR POWERPC CPU

QUAD SPEED CD-ROM

COLOUR DISPLAY

5-60MB FREE ON HARDDISC

INSTALL VNC FROM DISC 1

PC / MAC

- INSERT **DISC 1** INTO YOUR CD-ROM DRIVE.
- DOUBLE-CLICK ON THE ICON LABELLED **VNCSETUP** TO LAUNCH THE INSTALLER. **FOUR COLOURED SLABS** REPRESENT DIFFERENT COMPONENTS OF THE GAME.
- SELECT THE COMPONENTS YOU WISH TO INSTALL BY CLICKING ON THE SLABS. YOU **MUST** INSTALL **QUICKTIME** IF IT IS NOT ALREADY INSTALLED ON YOUR COMPUTER. **RECOMMENDATION:** INSTALL **ALL COMPONENTS** FOR BEST PERFORMANCE. THIS REQUIRES AROUND 60MB ON YOUR HARD DISC.
- CHOOSE A **DESTINATION HARD DISC** WITH ENOUGH FREE SPACE USING THE ARROWS ON THE LEFT SIDE OF THE SCREEN.
- CLICK ON THE GREY **INSTALL SLAB** TO COPY THE FILES ONTO YOUR HARD DISK. WAIT FOR THE INSTALLATION TO COMPLETE.
- **QUIT** THE INSTALLER AND LAUNCH THE GAME AS DESCRIBED OVERLEAF. IF YOU HAVE INSTALLED QUICKTIME, RESTART YOUR COMPUTER BEFORE LAUNCHING THE GAME.

UNINSTALL

- LAUNCH **VNCSETUP** FROM DISC 1 AGAIN TO REMOVE INSTALLED COMPONENTS FROM YOUR HARD DISK. COMPONENTS THAT ARE ALREADY INSTALLED ON THE SELECTED HARD DISK SHOW UP AS **HIGHLIGHTED** SLABS.
- CLICK ON THE COMPONENTS YOU WANT TO UNINSTALL.
- CLICK ON THE GREY **INSTALL/UNINSTALL** SLAB. THE INSTALLER WILL REMOVE THE FILES FROM YOUR HARD DISC.
- QUIT THE INSTALLER.

QUICKTIME 4MB
Essential. Installs QuickTime, a system extension that plays back movies and graphics on your computer.

MIN INSTALLATION 5MB
Essential. Installs the VNC program onto your hard disc.

GLOBAL MOVIES 29MB
Optional but recomended. Installs frequently used movies and graphics onto your hard disc. These movies play better.

GLOBAL LOOPS 34MB
Optional. installs frequently used idle loop movies onto your hard disk for faster access and better playback.

INSTALL / UNINSTALL
copy / delete files

SELECT PREVIOUS DISC

SELECT NEXT DISC

QUIT

RUN VNC FROM THE

PC

SELECT THE PROGRAM GROUP

'VIRTUAL NIGHTCLUB' ON THE

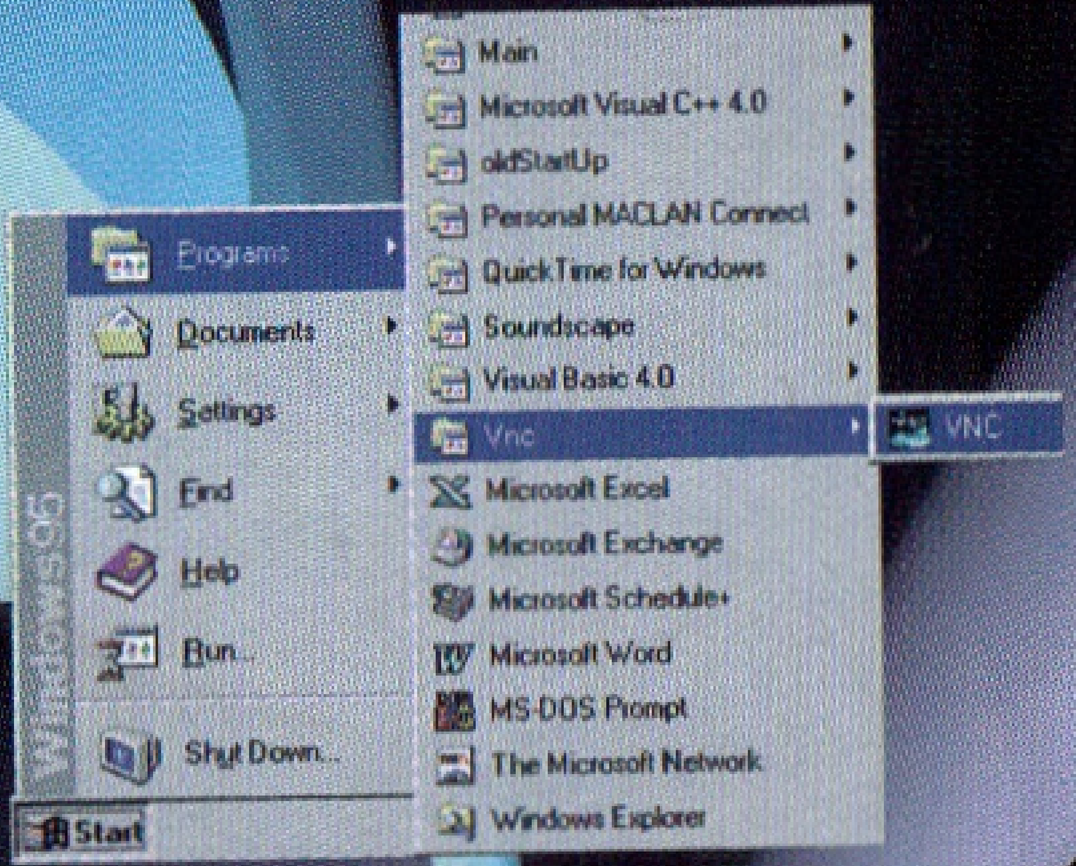
START MENU AND CHOOSE VNC

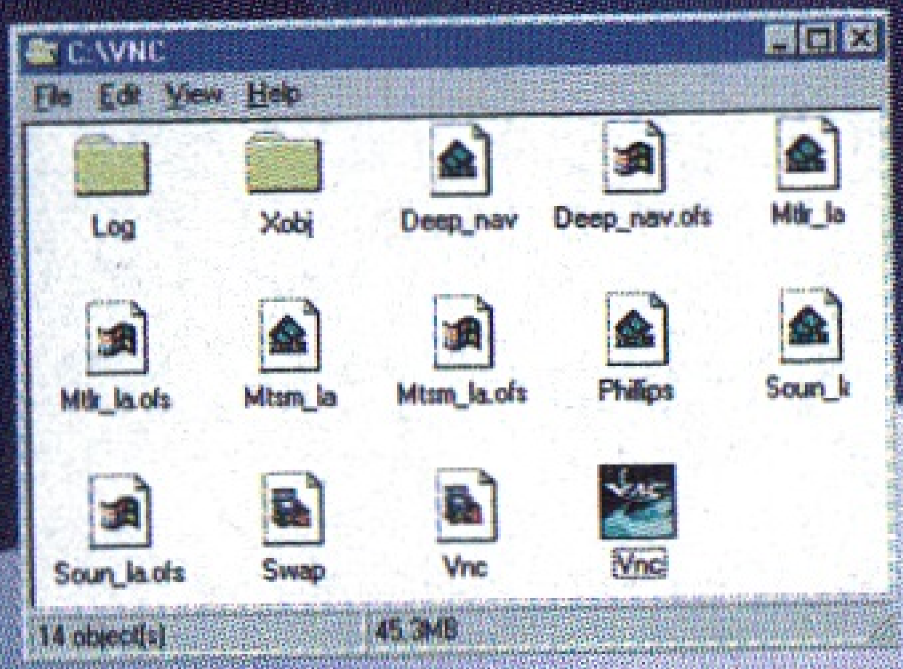
TO LAUNCH THE GAME.

ALTERNATIVELY, DOUBLE-CLICK

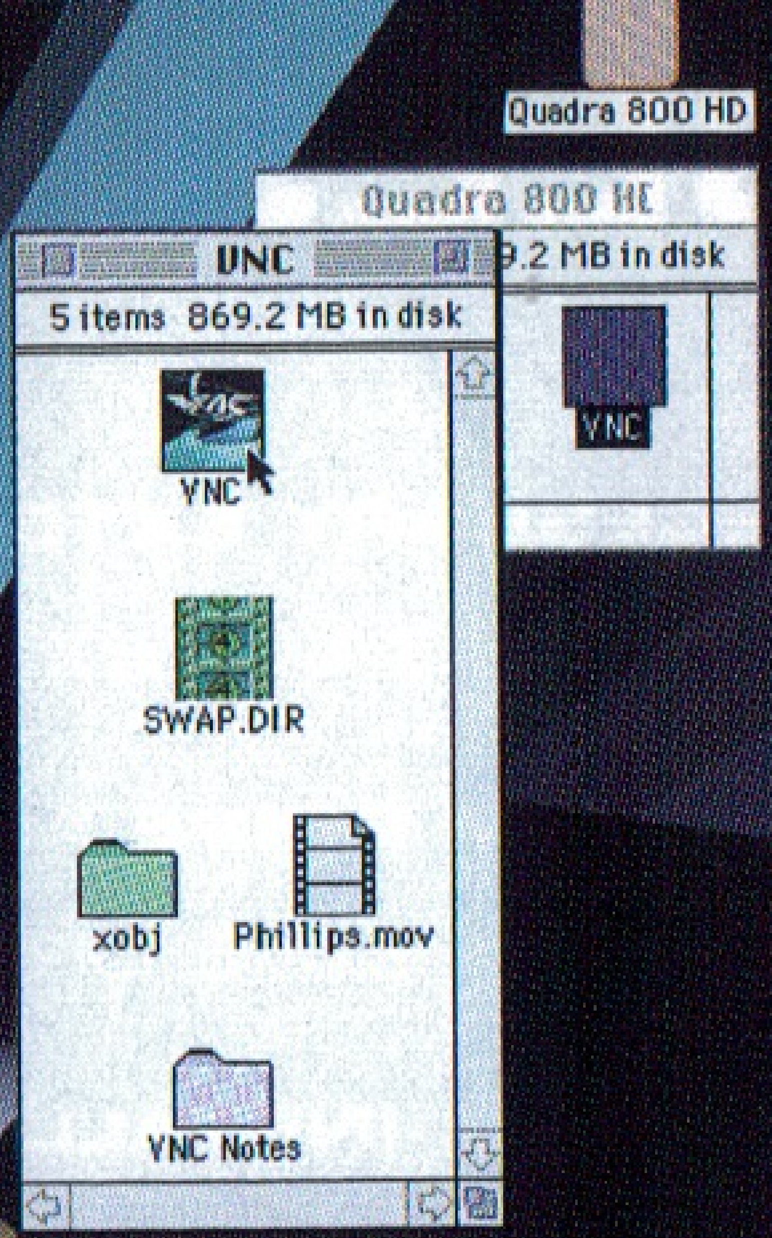
ON VNC.EXE IN THE VNC FOLDER

ON YOUR HARD DISC.





DESKTOP



AUTOSAVE

VNC SAVES YOUR CURRENT GAME EVERY 10 MINUTES IN A FOLDER CALLED 'VNC GAMES' IN THE VNC FOLDER, SO YOU CAN ALWAYS BACK-TRACK IF YOU NEED TO.

MACINTOSH

DOUBLE-CLICK ON THE VNC APPLICATION ICON IN THE VNC FOLDER ON YOUR HARD DISC

TROUBLESHOOTING &

PC

• TURN OFF **ALL UNNECESSARY EXTENSIONS** AND APPLICATIONS BEFORE RUNNING VNC, INCLUDING NON-WINDOWS DESKTOP MANAGER PROGRAMS.

• MAKE SURE YOUR **CD-ROM DRIVE** AND **SOUND CARD** ARE INSTALLED IN YOUR SYSTEM WITH APPROPRIATE DRIVER SOFTWARE.

• IF PERFORMANCE IS SLOW, **INSTALL ALL COMPONENTS** OF THE GAME [GLOBAL LOOPS AND GLOBAL MOVIES] ON YOUR HARD DISC.

• LET WINDOWS MANAGE YOUR VIRTUAL MEMORY SETTING.

• TO IMPROVE **PERFORMANCE** TEMPORARILY **DISCONNECT** FROM ANY NETWORK WHILE RUNNING VNC.

• IF YOU HAVE PROBLEMS CHANGING DISCS, CHECK THAT NO **DISCONNECTED HARD DRIVES** OR DISCONNECTED CD-ROM DRIVES ARE **MAPPED TO ANY DRIVE LETTERS**.

• IF YOU EXPERIENCE GENERAL PROTECTION FAULTS OR STRANGE LOOKING IMAGES, BE SURE YOU HAVE INSTALLED THE **LATEST** VERSION OF **QUICKTIME**.

• IF YOU EXPERIENCE BLACK SPOTS ON THE SCREEN OR SOUND DROP-OUT, TRY **RE-BOOTING** YOUR COMPUTER TO FREE UP MORE MEMORY.

• YOU MAY EXPERIENCE TEMPORARY **LOSS OF SOUND** IF YOUR SCREEN SAVER BLANKS THE SCREEN WHEN VNC IS RUNNING. USE THE ARROW CURSORS TO NAVIGATE TO ANOTHER ROOM IN THE GAME TO RESTORE SOUND.

TECHNICAL SUPPORT

MACINTOSH

- QUIT ALL OPEN APPLICATIONS BEFORE RUNNING VNC
- CLOSE ALL **OPEN WINDOWS** ON YOUR DESKTOP.
- TURN OFF ALL **EXTENSIONS** EXCEPT: 'QUICKTIME', 'QUICKTIME POWERPLUG' AND 'SOUNDMANAGER'.
- TURN OFF **VIRTUAL MEMORY** IN THE MEMORY CONTROL PANEL. ALSO TURN OFF **RAM DOUBLER** IF INSTALLED ON YOUR SYSTEM.
- IF PERFORMANCE IS SLOW, **INSTALL ALL COMPONENTS** OF THE GAME [GLOBAL LOOPS AND GLOBAL MOVIES] ON YOUR HARD DISC.
- VNC REQUIRES AT LEAST **8MB FREE** RAM. THIS NORMALLY MEANS THAT YOU MUST HAVE AT LEAST 12MB OF RAM FOR SYSTEM 7.XX OR 16MB FOR SYSTEM 8.0 OR LATER. IF YOU HAVE PROBLEMS RUNNING VNC, TRY RE-STARTING YOUR COMPUTER WITH FEWER EXTENSIONS.

IF YOU HAVE ANY PROBLEMS WITH INSTALLATION, SET-UP, CONFIGURATION OR GAMEPLAY PLEASE CONTACT

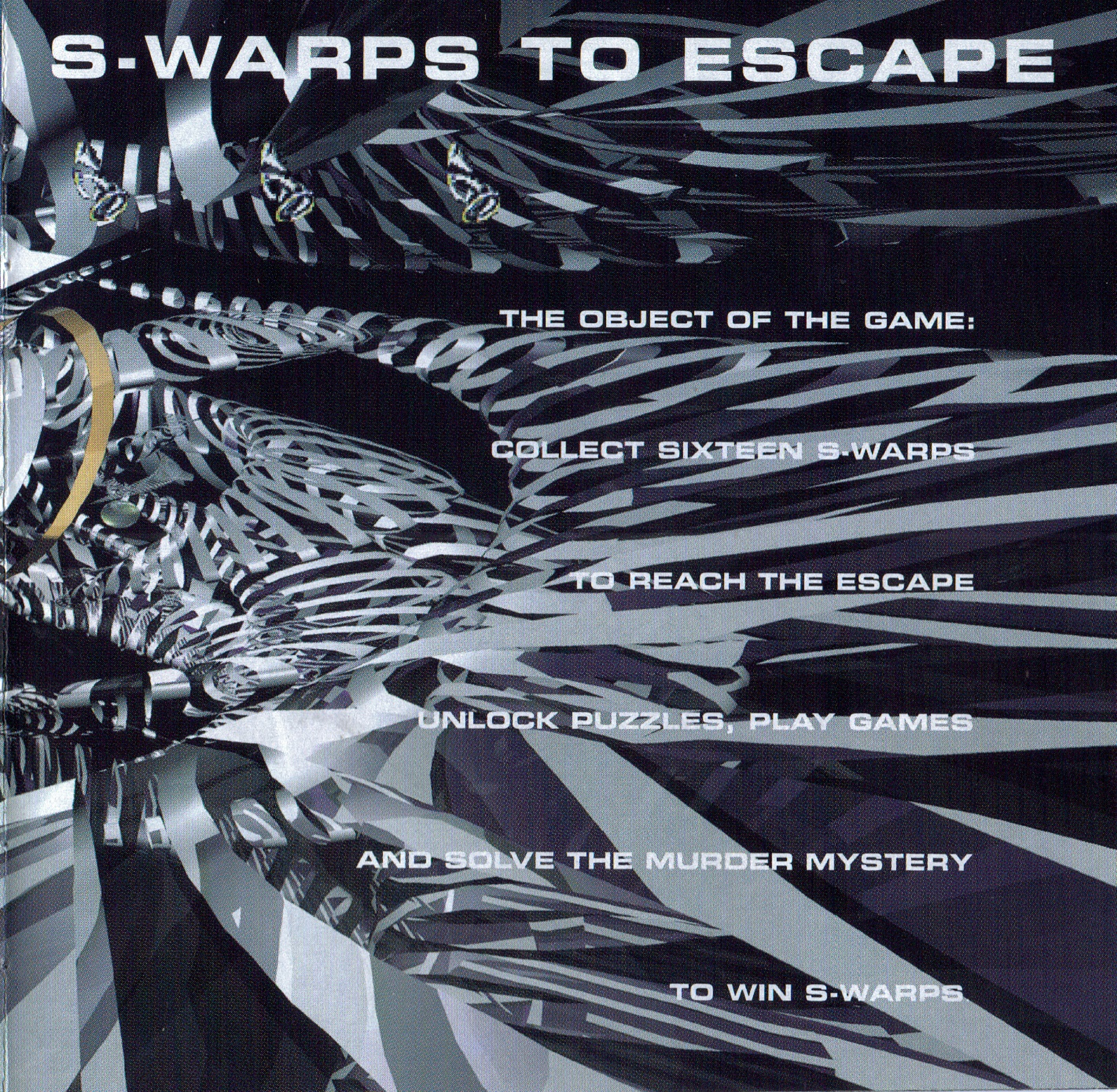
support@vnclub.com

FOR ON-LINE SUPPORT GO TO OUR WEB SITE

http://www.vnclub.com

COLLECT SIXTEEN





S-WARPS TO ESCAPE

THE OBJECT OF THE GAME:

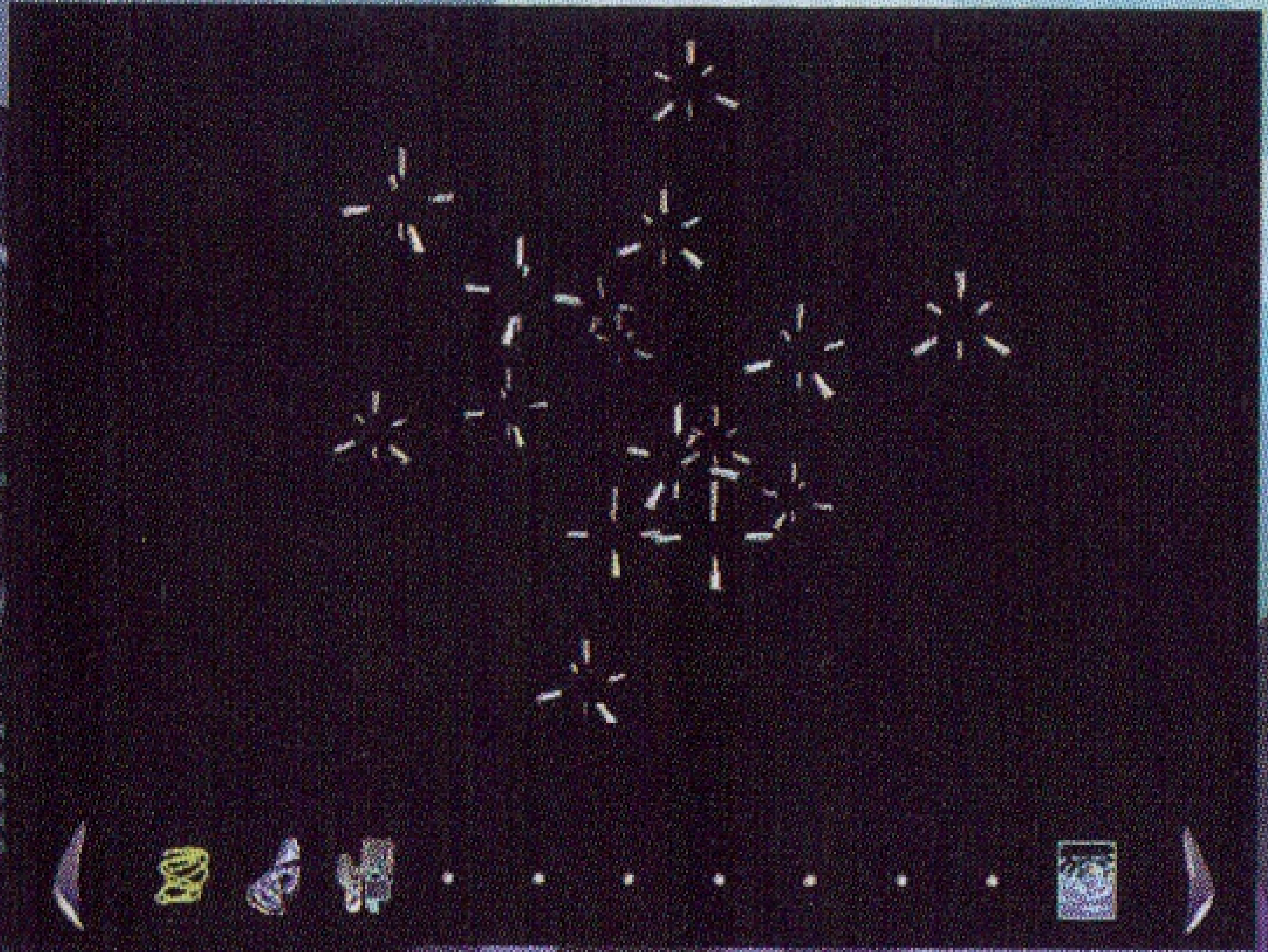
COLLECT SIXTEEN S-WARPS

TO REACH THE ESCAPE

UNLOCK PUZZLES, PLAY GAMES

AND SOLVE THE MURDER MYSTERY

TO WIN S-WARPS.



AT THE START OF THE GAME, ALL 16 SLOTS ARE EMPTY.



AT THE END OF THE GAME, YOU WILL HAVE FILLED ALL THE SLOTS.

BRING THEM BACK TO THE TIME MACHINE

ONCE YOU

HAVE ASSEMBLED

16 S-WARPS

IN THE TIME MACHINE,

THE MIND-BLOWING

RIDE OF THE ESCAPE

TRANSPORTS YOU

INTO A STATE OF

TIMELESSNESS.


THE CURSOR

TELLS YOU WHAT TO DO

THE CURSOR CHANGES SHAPE AS YOU MOVE IT AROUND TO SHOW YOU WHAT YOU CAN DO:

UP ARROW MOVE FORWARD.

LEFT+RIGHT ARROW TURNS YOUR POINT-OF-VIEW IN THE DIRECTION INDICATED.

DOWN ARROW MOVE BACK / EXIT.

DOT INACTIVE AREA. NOTHING WILL HAPPEN WHEN YOU CLICK.

CROSS INDICATES AN OBJECT OF INTEREST OR A PUZZLE. CLICK TO CHECK IT OUT.

HAND INDICATES AN ITEM THAT CAN BE PICKED UP OR MANIPULATED.

V-SHAPE YOU CAN DROP OBJECTS ONTO THIS CHARACTER/LOCATION.

SPEECH BUBBLE INDICATES AN ACTIVE CHARACTER OR AN ENTRY TO HEADSPACE

NOTE ICON MUSIC PLAYS WHEN YOU CLICK.

COLLECT ITEMS AND

This is the **DEEP MODE** of the **CLUB PASS**



left arrow

right arrow



Click on the **ARROWS** to **SCROLL** the inventory bar. The bar has room for over 200 items.

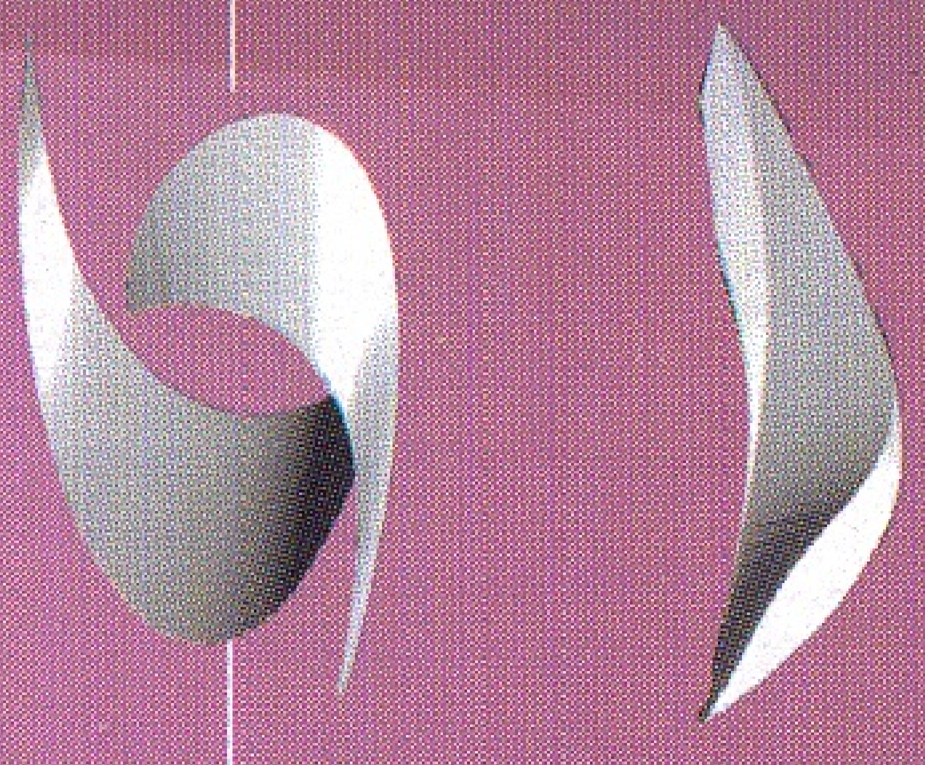
CHECK THEIR DEEP MODES

PICK UP ITEMS AND DRAG THEM INTO THE INVENTORY BAR AT THE BOTTOM OF THE SCREEN.

OBTAIN ITEMS FROM TOYS AND PUZZLES AND FROM PEOPLE YOU ENCOUNTER. YOU MIGHT HAVE TO LOOK CAREFULLY TO FIND SOME ITEMS.

CLICK ON ANY ITEM IN THE INVENTORY BAR TO VIEW THAT ITEM'S 'DEEP MODE'. SOME OBJECTS ARE INTERACTIVE IN THEIR DEEP MODES.

Click on the upper part of the **HELP ICON** to go to the **OPTION SCREEN** [see page 24]



Click on the lower part to hear **HELP MESSAGES** and **HINTS**

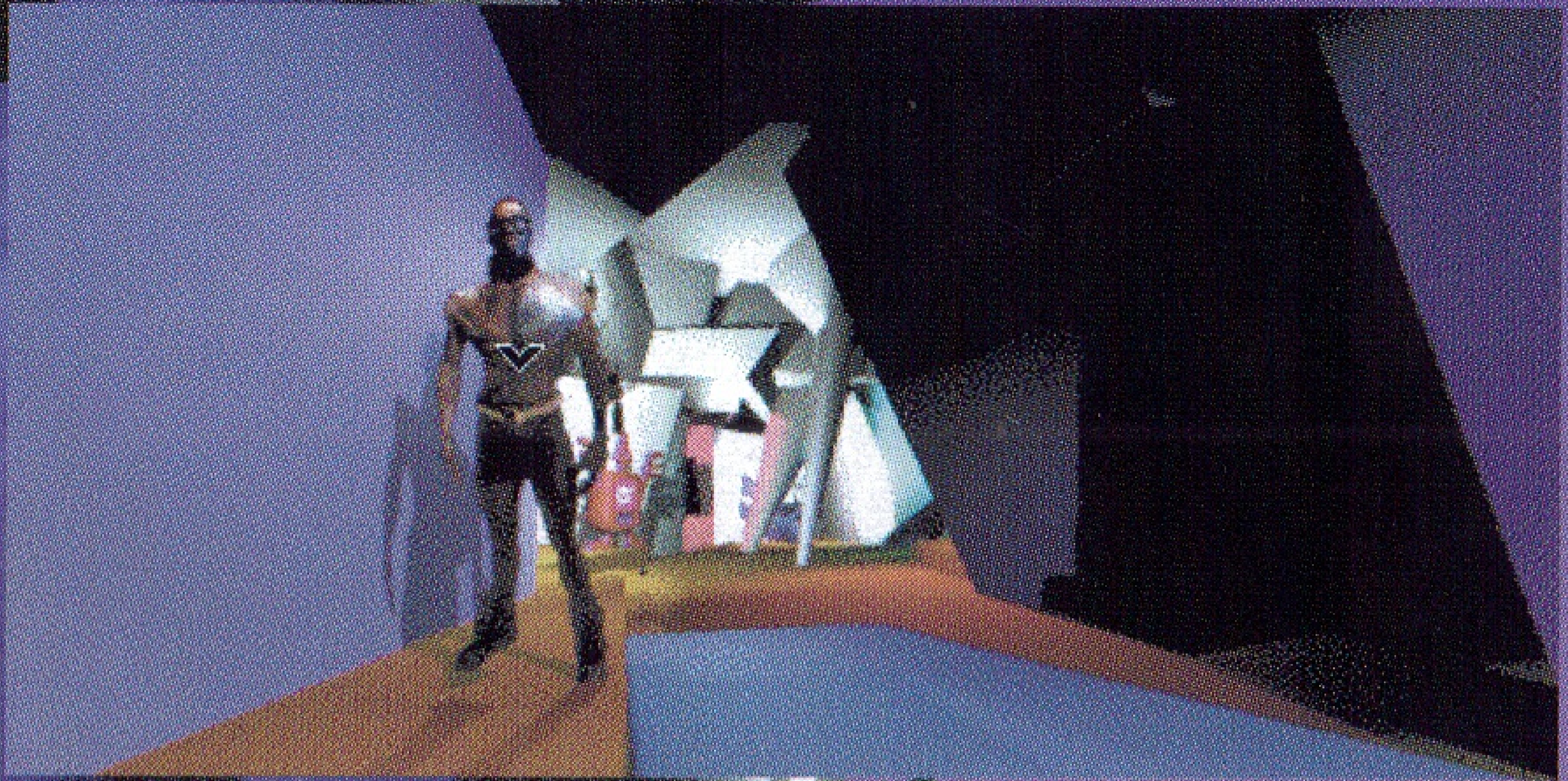
WATCH CLUES AND



SKIP MOVIES BY PRESSING
THE RIGHT MOUSE BUTTON ON THE PC
AND BY CLICKING WITH THE SHIFT KEY DOWN
ON MACINTOSHES.

TRADE WITH CLUBBERS

KEEP AN EYE ON WHAT'S HAPPENING.
YOU WILL HEAR CLUES
WHICH HELP YOU LATER ON.





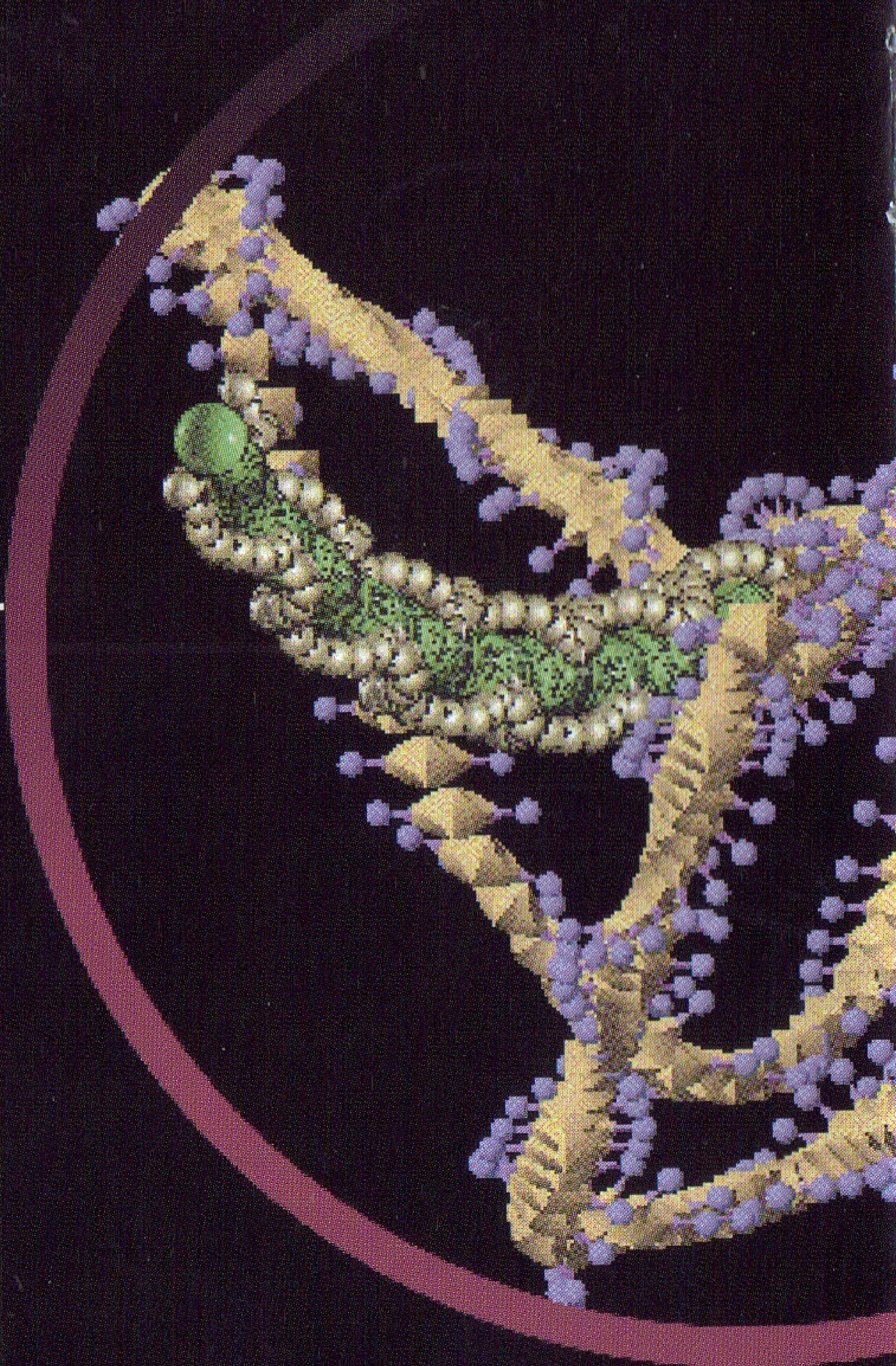
THE V-SHAPED CURSOR
SHOWS PEOPLE WHO WILL TRADE,
TRY TO FIND OUT WHAT THEY WILL TAKE.

WIN GAMES / SOLVE PUZZLES

WIN S-WARPS BY SOLVING PUZZLES AND MASTERING GAMES.

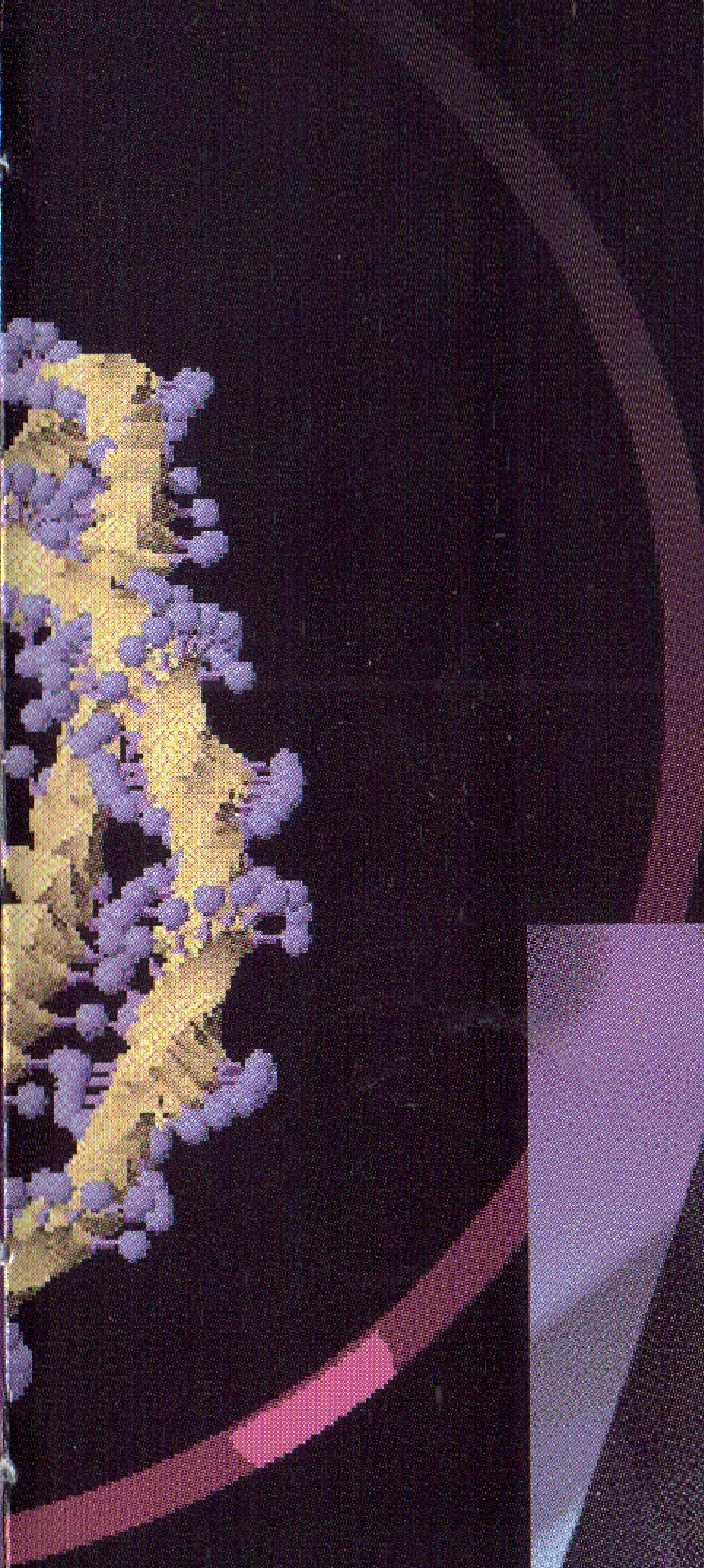
FIND GAMES ALMOST EVERYWHERE IN THE CLUB.

SOME GAMES ARE ONLY ACTIVE IN CERTAIN TIMEZONES, SOME HAVE SEVERAL ELEMENTS IN DIFFERENT TIMEZONES.

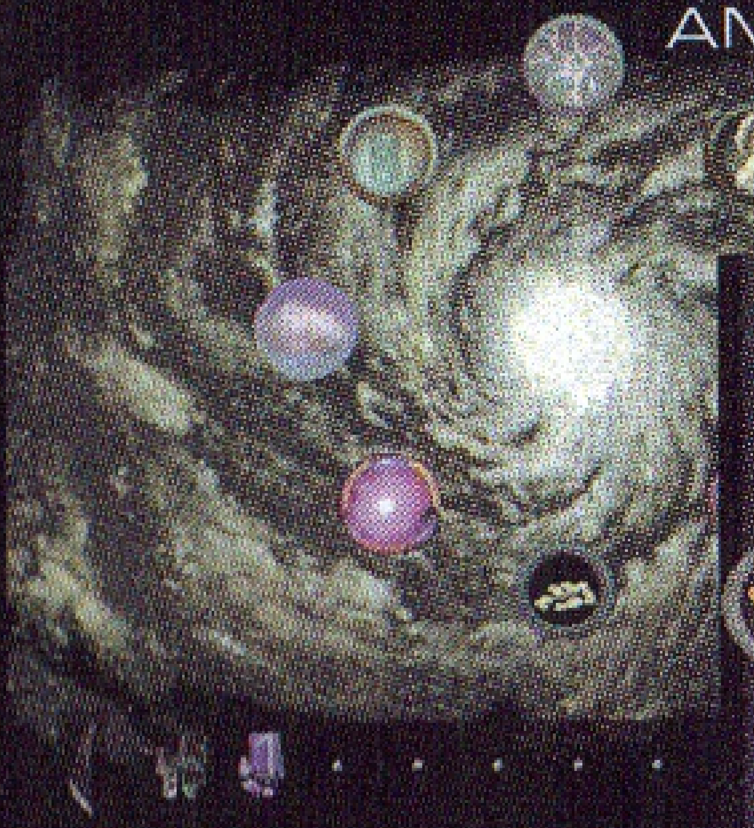


BOUNCE GAME





AMBI MIXER

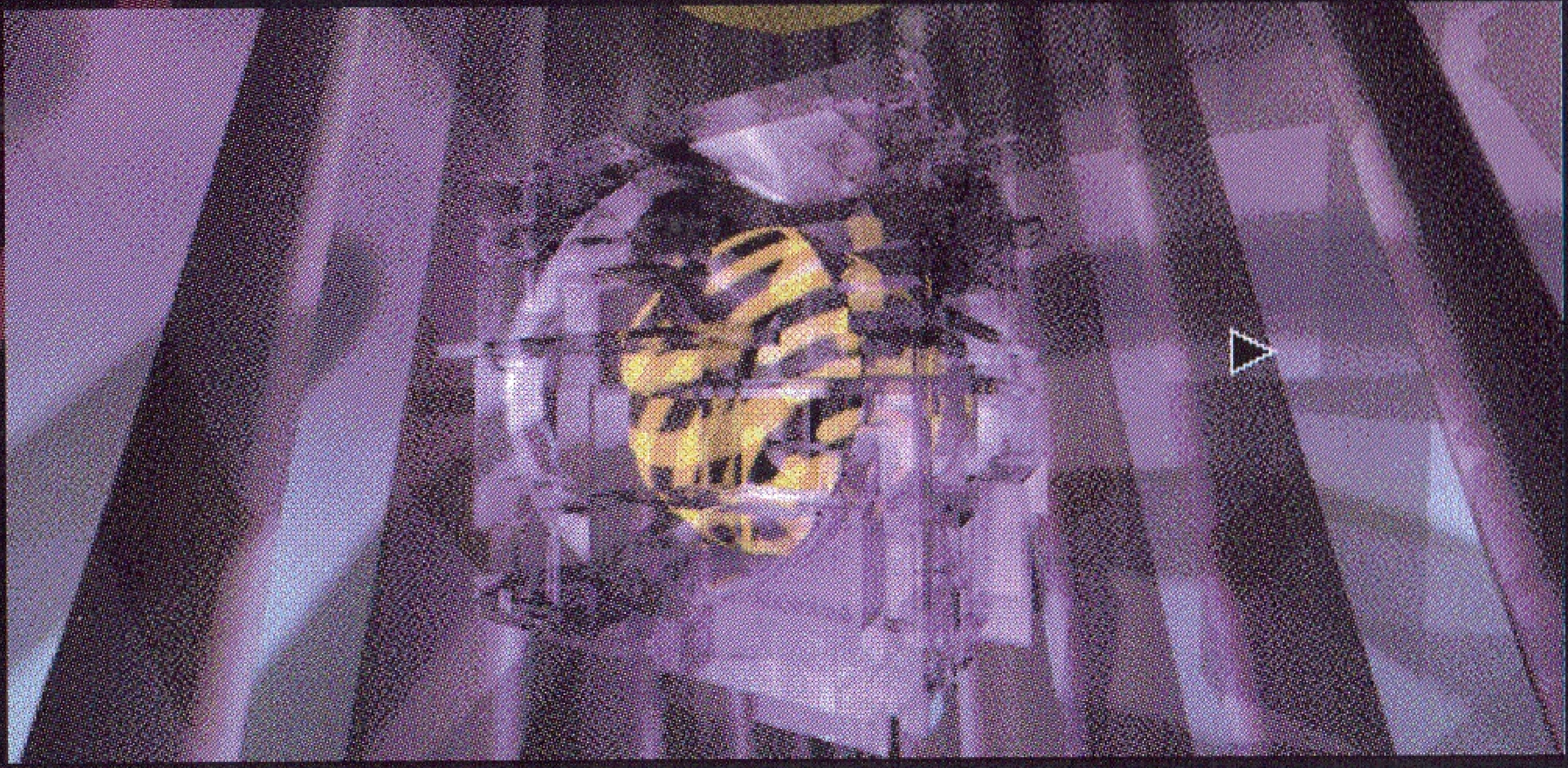


LYNX GAME





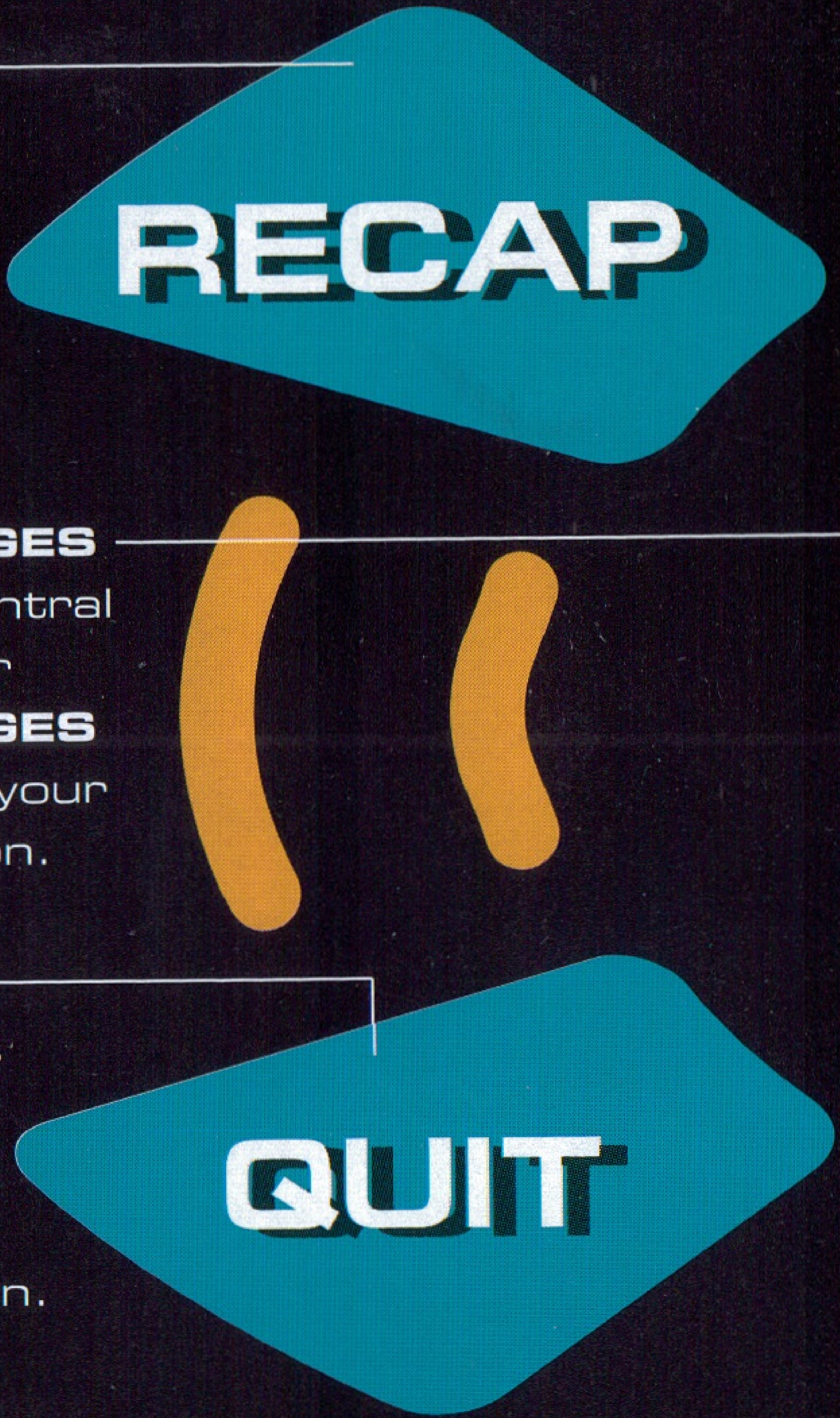
STELLA ROCK GAME



COSMIC CUBE

GET HELP AND SAVE

RECAP
plays the last movie you saw once more.



HELP MESSAGES
Click on this central element to hear **HELP MESSAGES** appropriate to your current situation.

QUIT
Exits the game. It's a good idea to save your game before using this option.



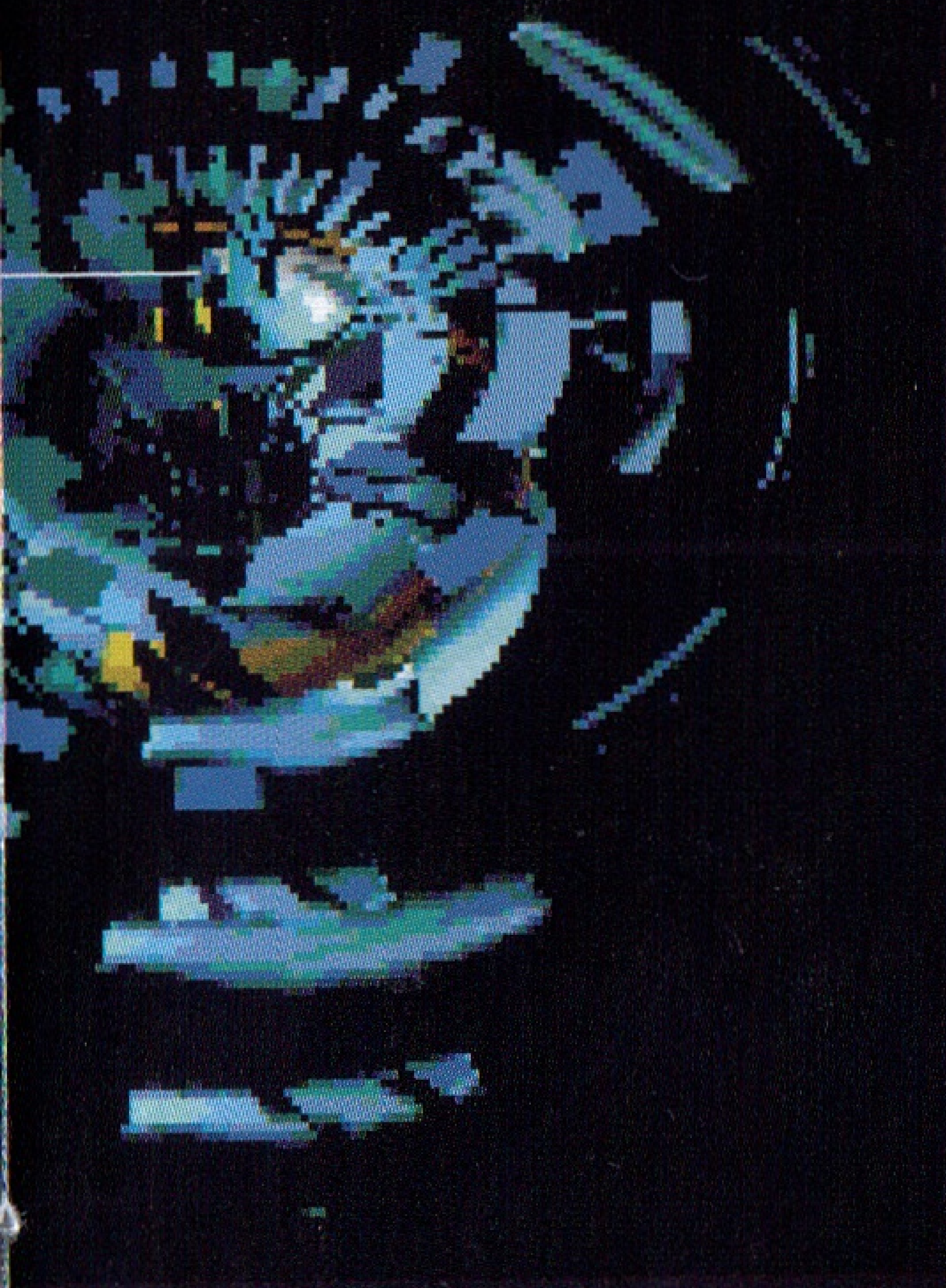
Click on the upper half of this icon in the **INVENTORY BAR** to access this **OPTION SCREEN**



YOUR GAME

SAVE GAME

Save your game to resume at a later time. Select a folder where you want the game to be stored.



SAVE

+

-

LOAD

VOLUME CONTROL

Adjust the volume of background music using the + and - buttons.

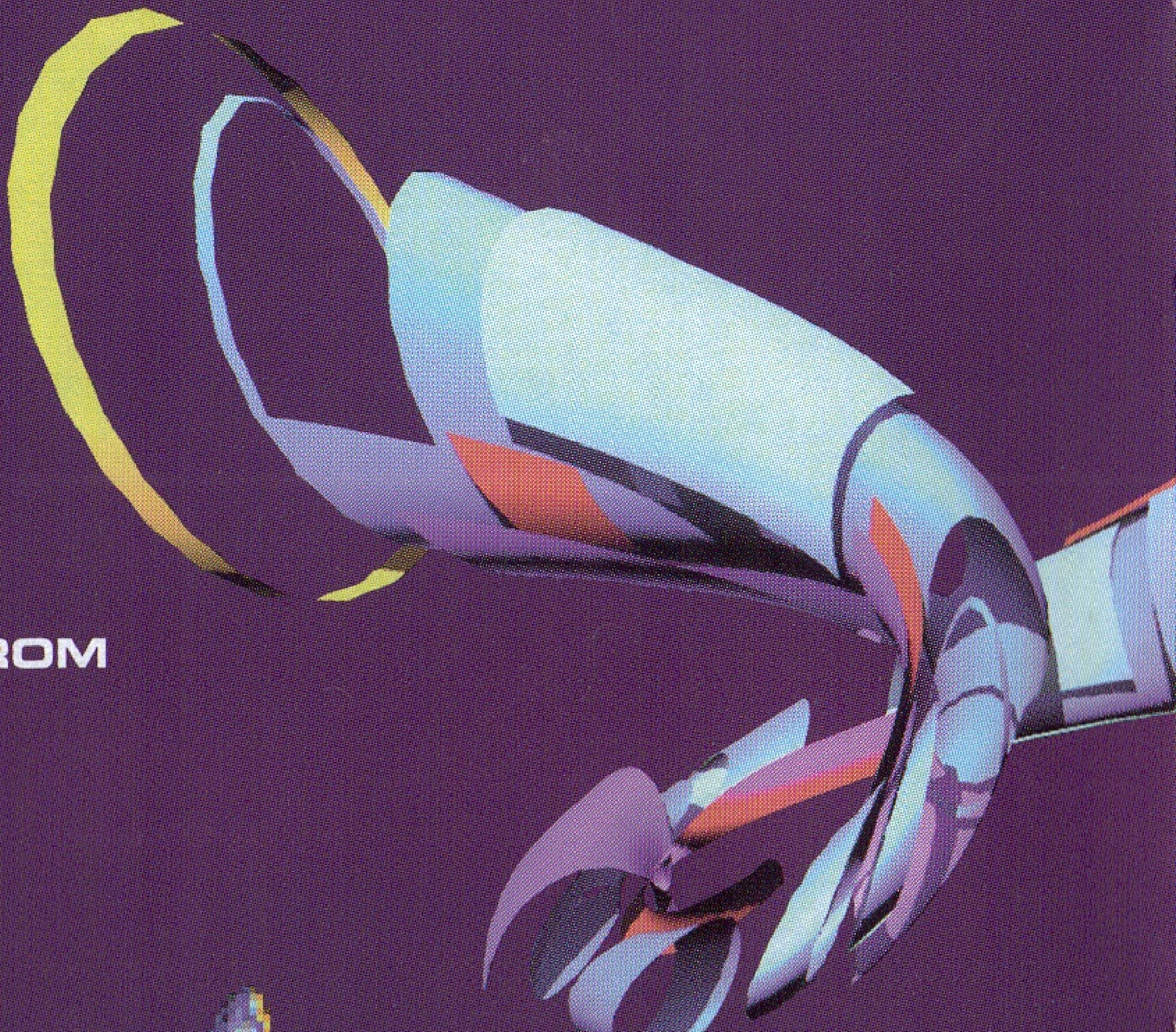
LOAD GAME

Locate a previously saved file. Find it and select OK, You will find yourself exactly where you left off your previous game.

JUMP TIMEZONES USING

DRAG TIMEWARPS

ONTO THE SCREEN



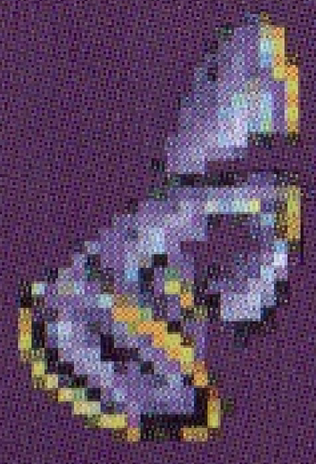
TO JUMP TO THE

NEXT TIMEZONE.

GET TIMEWARPS FROM

MISS TIMEWARP

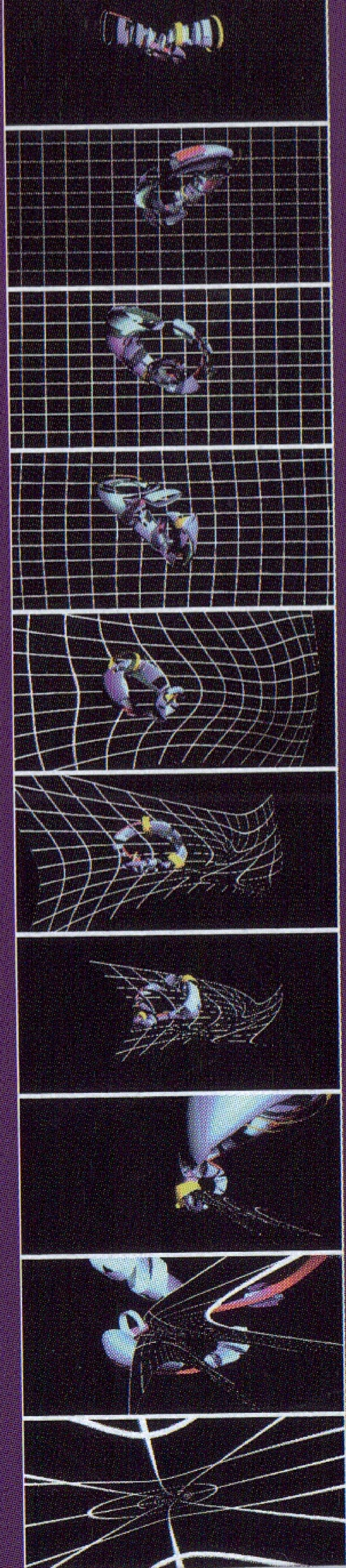
IN THE FOYER,



AT MOST 5 AT A TIME.

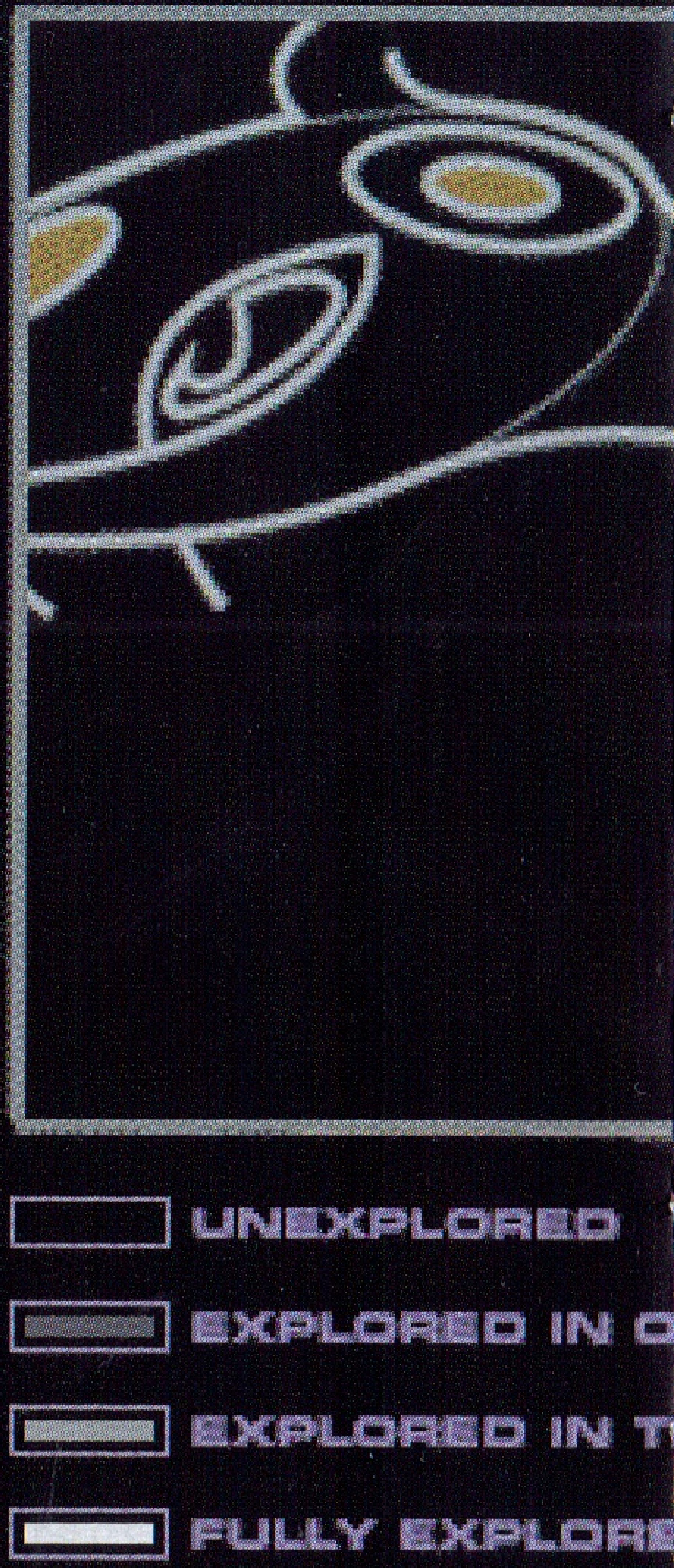
TIMEWARPS





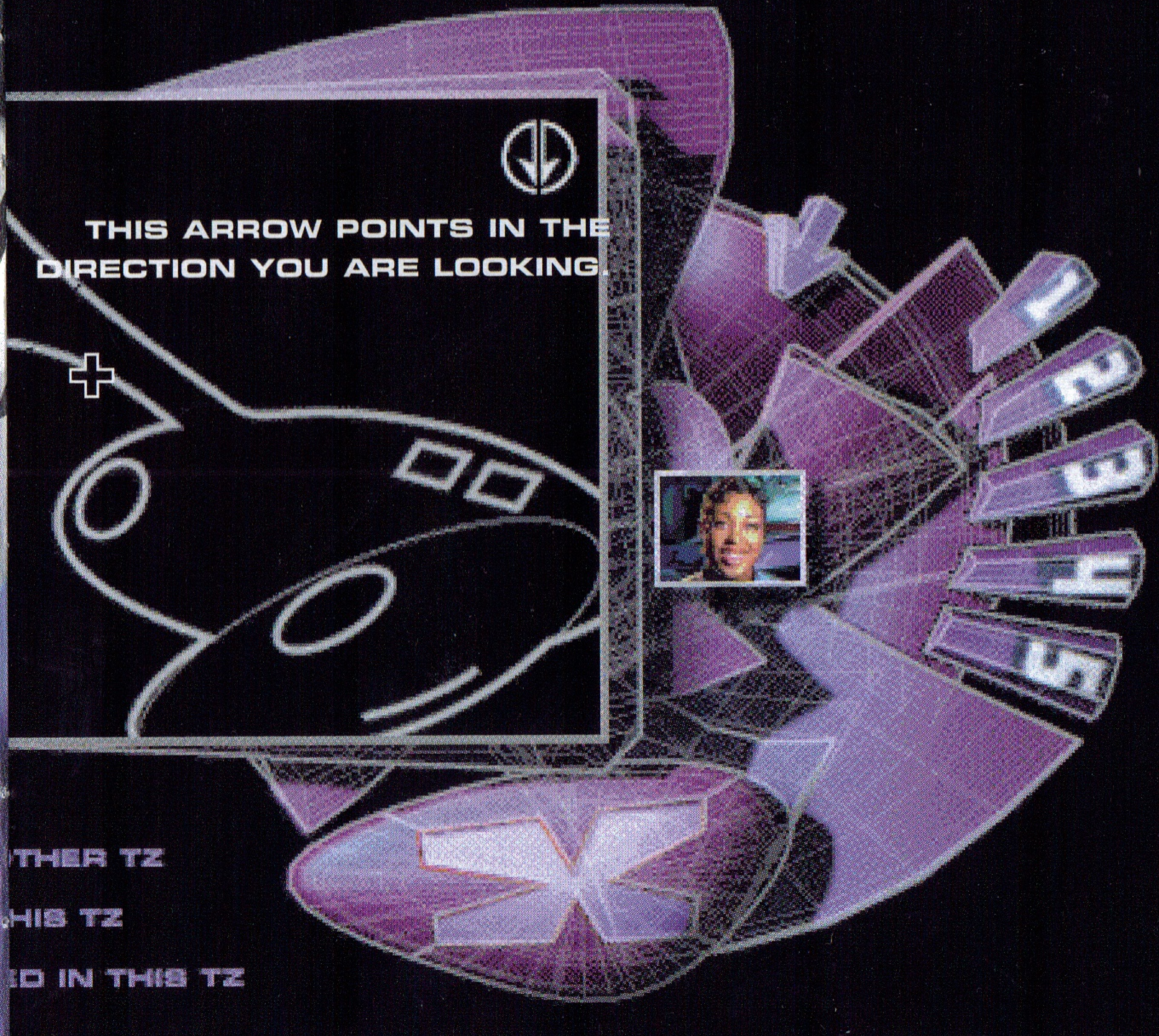
UPGRADE YOUR TRACKER

THE TRACKER SHOWS A MAP OF THE FLOOR YOU ARE ON.. UPGRADE YOUR TRACKER TO JUMP TIMEZONES WITHOUT TIME-WARPS: A SINGLE CLICK BRINGS UP A TIMEZONE MENU. UPGRADE ONCE MORE TO JUMP TO ANY SPOT ON THE MAP





TO MOVE FAST



THER TZ

HIS TZ

ED IN THIS TZ

CHANGE DISCS AS YOU

VNC COMES ON 3 CD-ROMS.

THE GAME WILL ASK YOU TO

CHANGE DISCS AT CERTAIN POINTS.

WHEN YOU SEE THIS SCREEN,

REMOVE THE CURRENT DISC

FROM YOUR CD-ROM DRIVE.

MACINTOSH COMPUTERS WILL

EJECT THE CD AUTOMATICALLY.

INSERT THE REQUESTED DISC: 1, 2 OR 3.

AFTER A FEW SECONDS, YOU WILL

BE ABLE TO CONTINUE YOUR GAME.



PROCEED





IF YOUR MACHINE HAS MORE THAN ONE CD-ROM DRIVE OR A MULTI-DISC CHANGER [CARROUSEL DRIVE OR OTHER], INSERT ALL 3 VNC DISCS AT THE SAME TIME. THE GAME WILL BE ABLE TO SEE ALL 3 DISCS AND CHANGE AUTOMATICALLY. THIS SCREEN WILL APPEAR BRIEFLY WHEN THE GAME GOES FROM ONE DISC TO ANOTHER.


RESTORE THE FLOW OF
YOU ONLY NEED TO FIND
THE MISSING LINK.

TIME





SOLVE THE MYSTERY

ASSEMBLE ALL THE CLUES

AND FIND THE SOLUTION

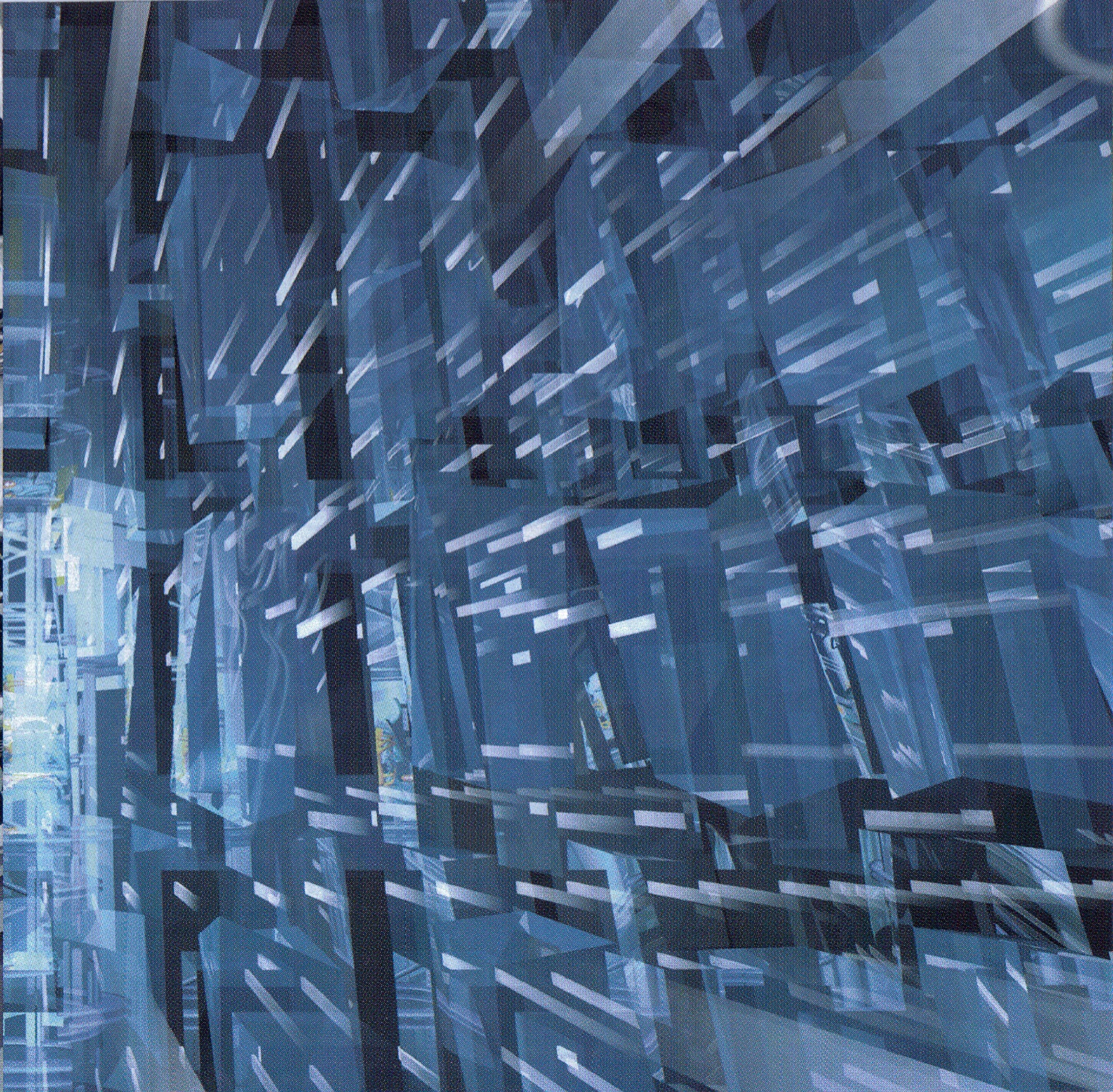
TO THE MURDER MYSTERY

ESCAPE



WHEN YOU HAVE FOUND

THE SIXTEEN S-WARPS.

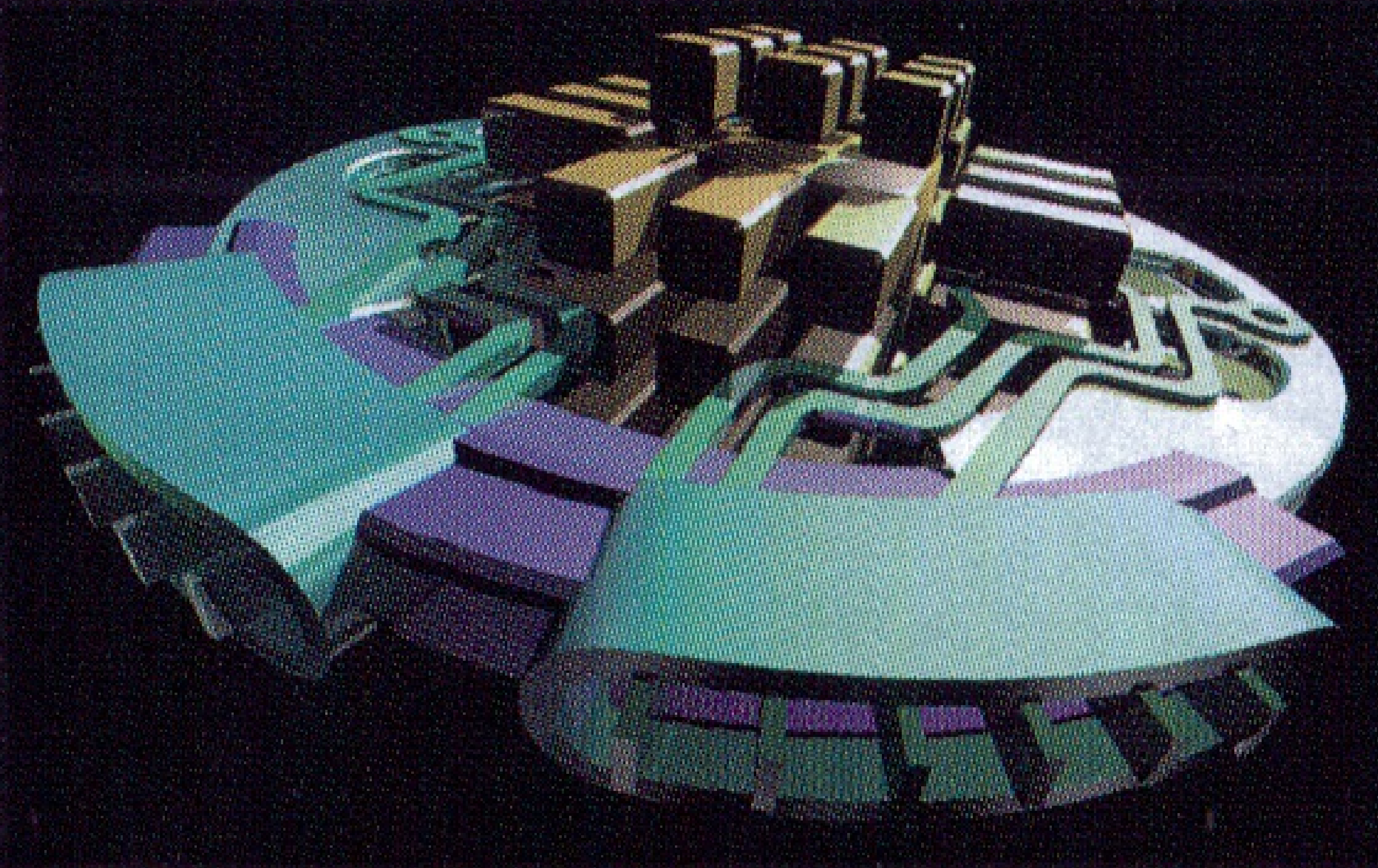


ITEMS TO WATCH

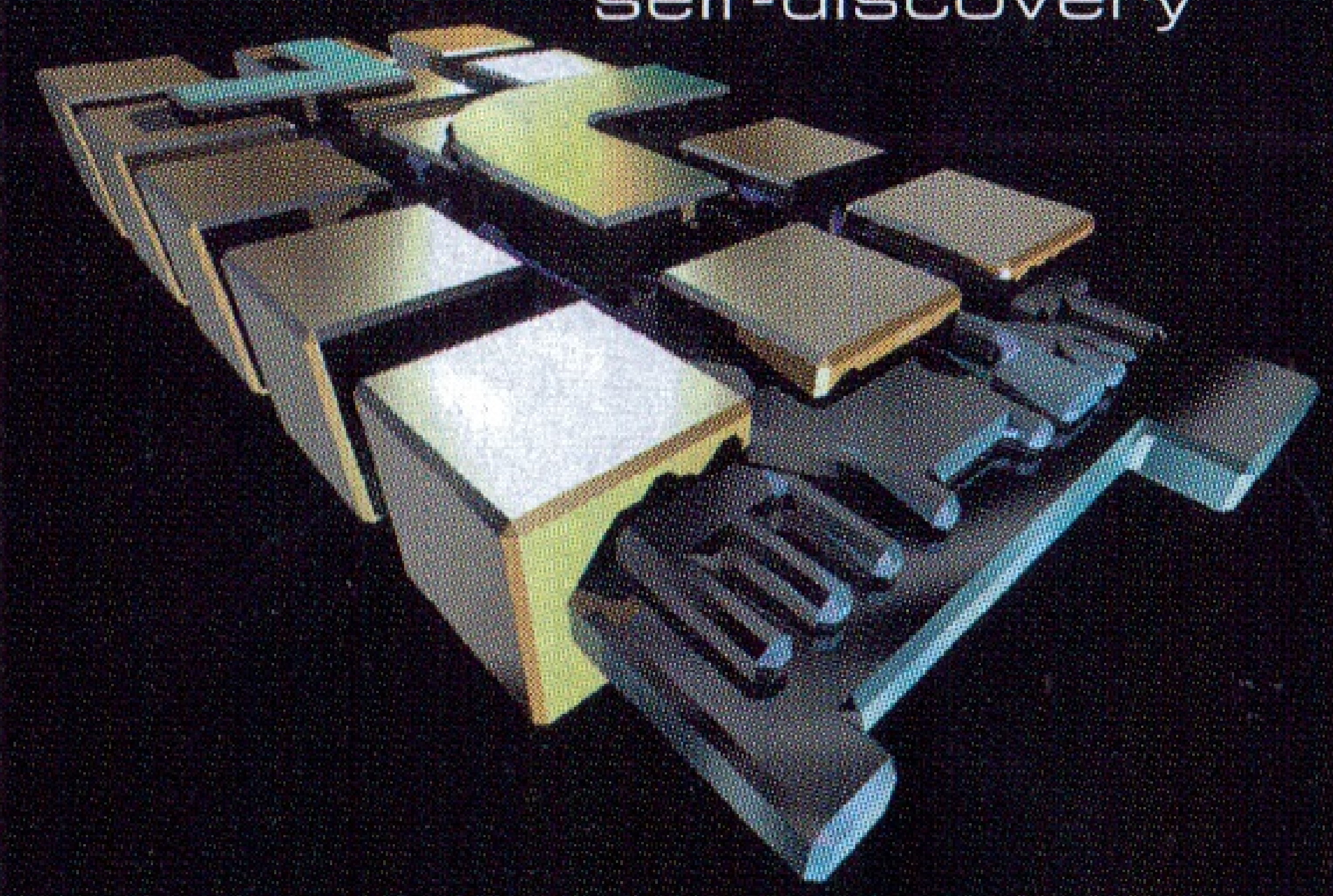
GALLERY INVITE
Access to the Gallery in three pieces.



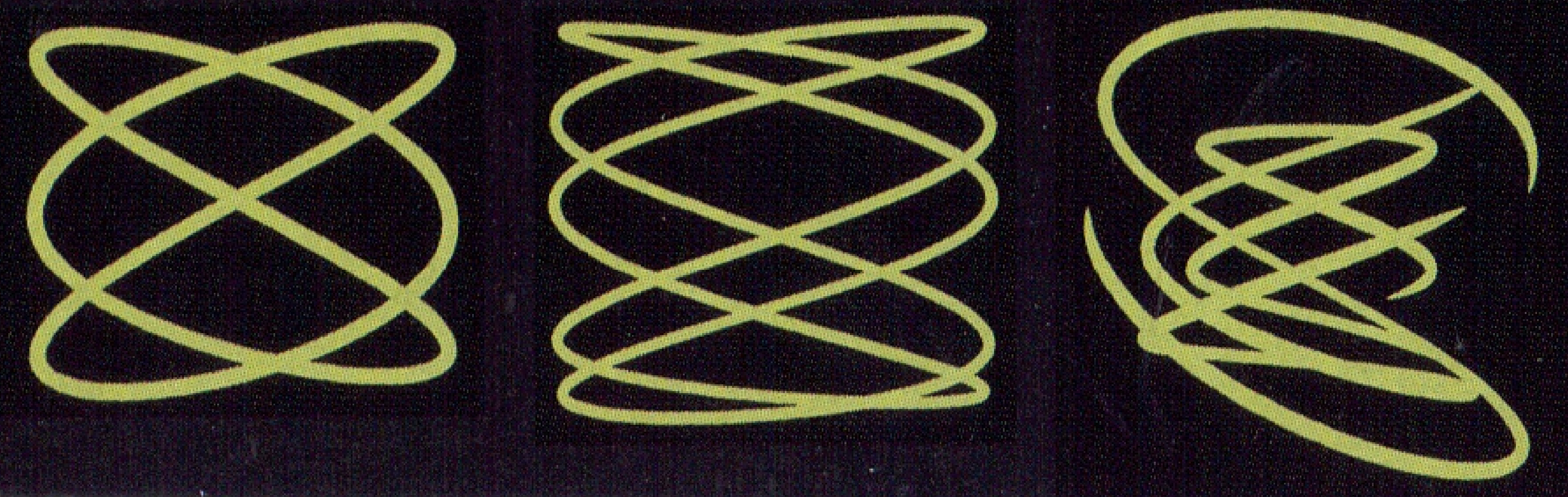
CHIP
upgrades the Tracker.



SD CHIP silicon self-discovery

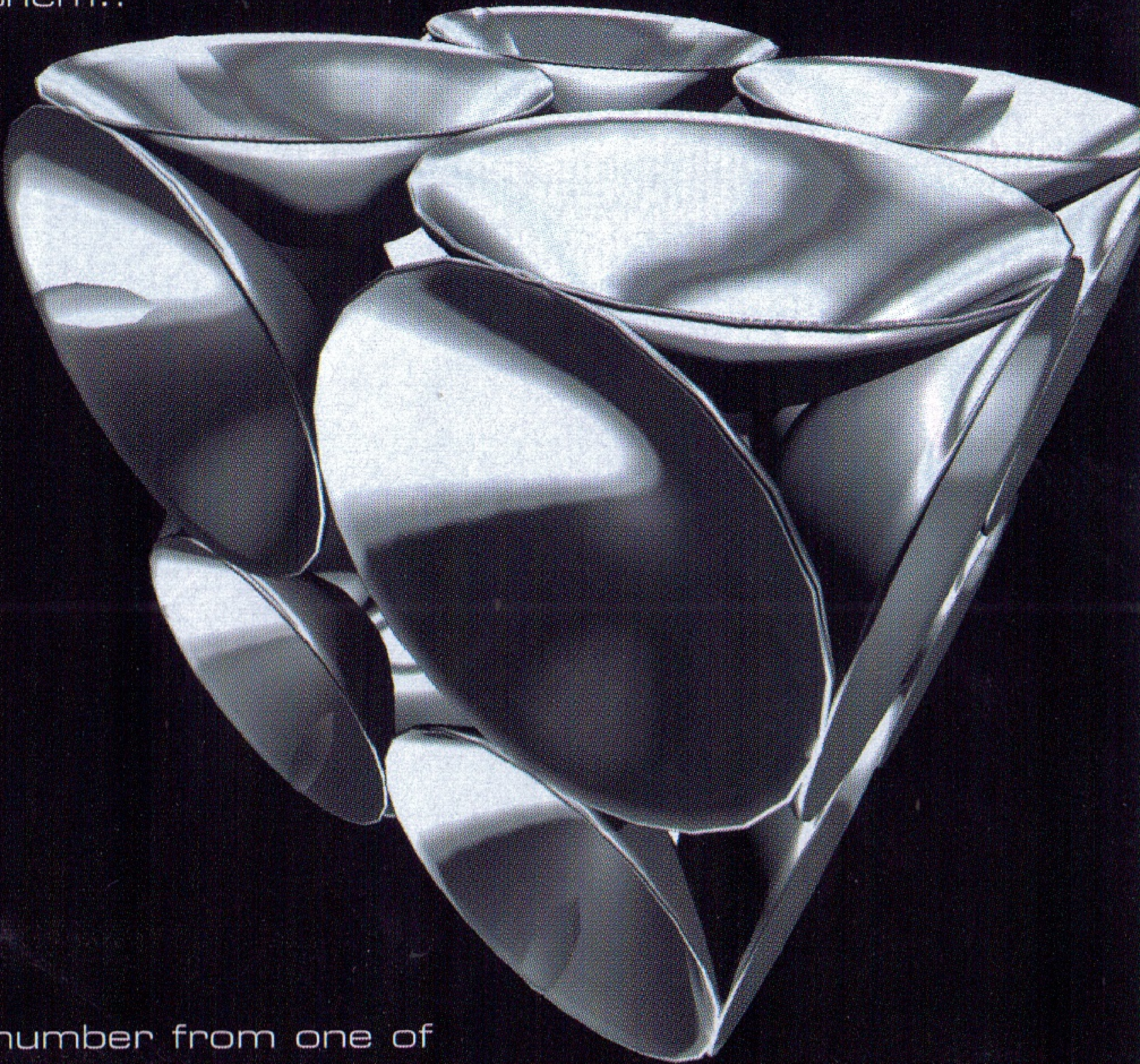


SOUNDWAVES
encapsulated music, for some they're the food of love...



MEME-ACTIVE

Allows clubbers to access their own deep modes. Some people depend on them..



PHONE CARDS

Call somebody's number from one of the Videopods and arrange a rendezvous or obtain some useful information.



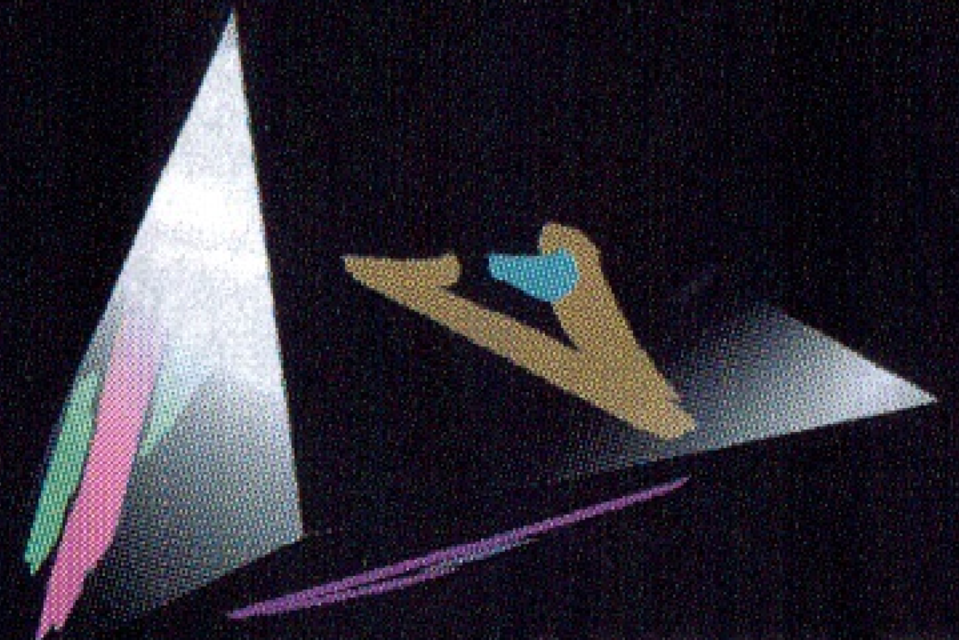




ORB OF WISDOM

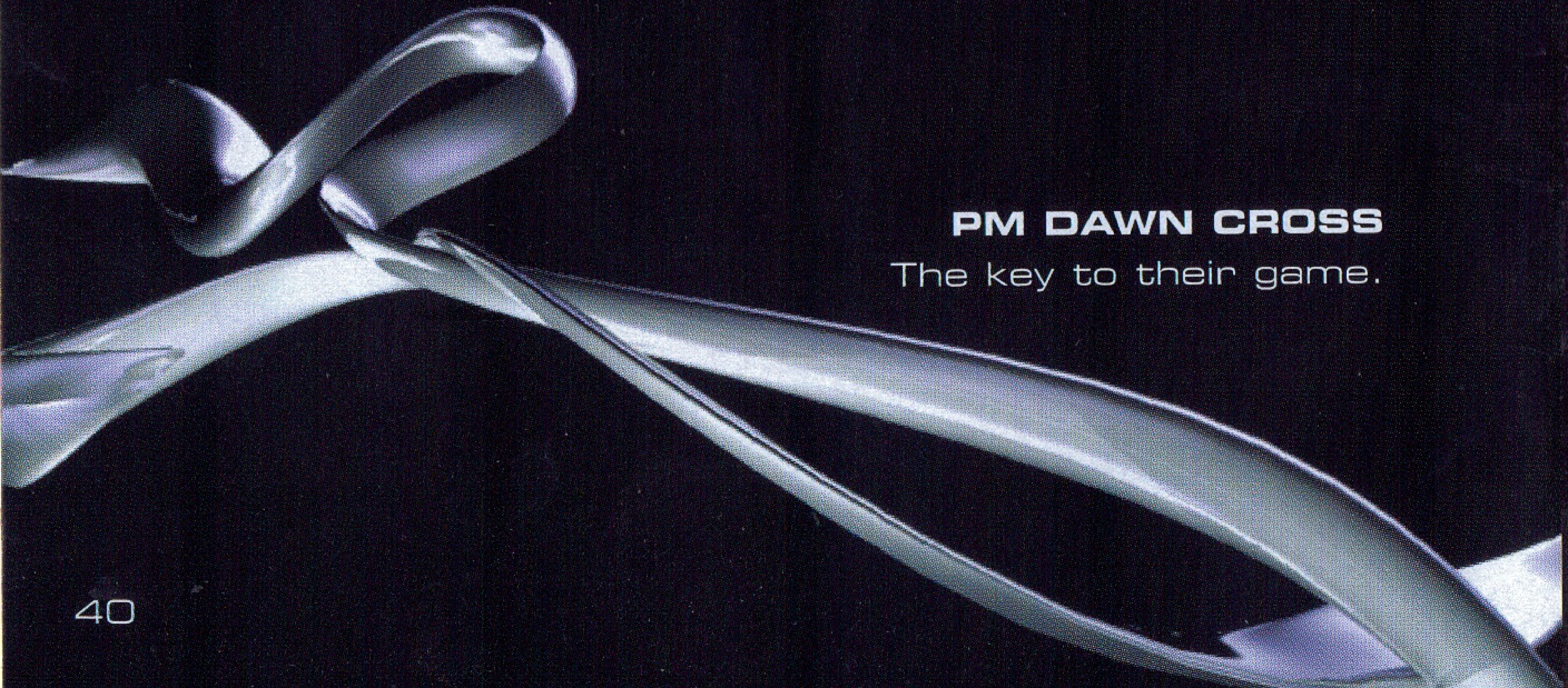
The embodiment of Wisdom in invisible form. Transforms streams of babble.





LYNX PYRAMID

unfold the pyramid to unlock a game.



PM DAWN CROSS

The key to their game.

THE RECORD

play the vinyl to hear a secret.





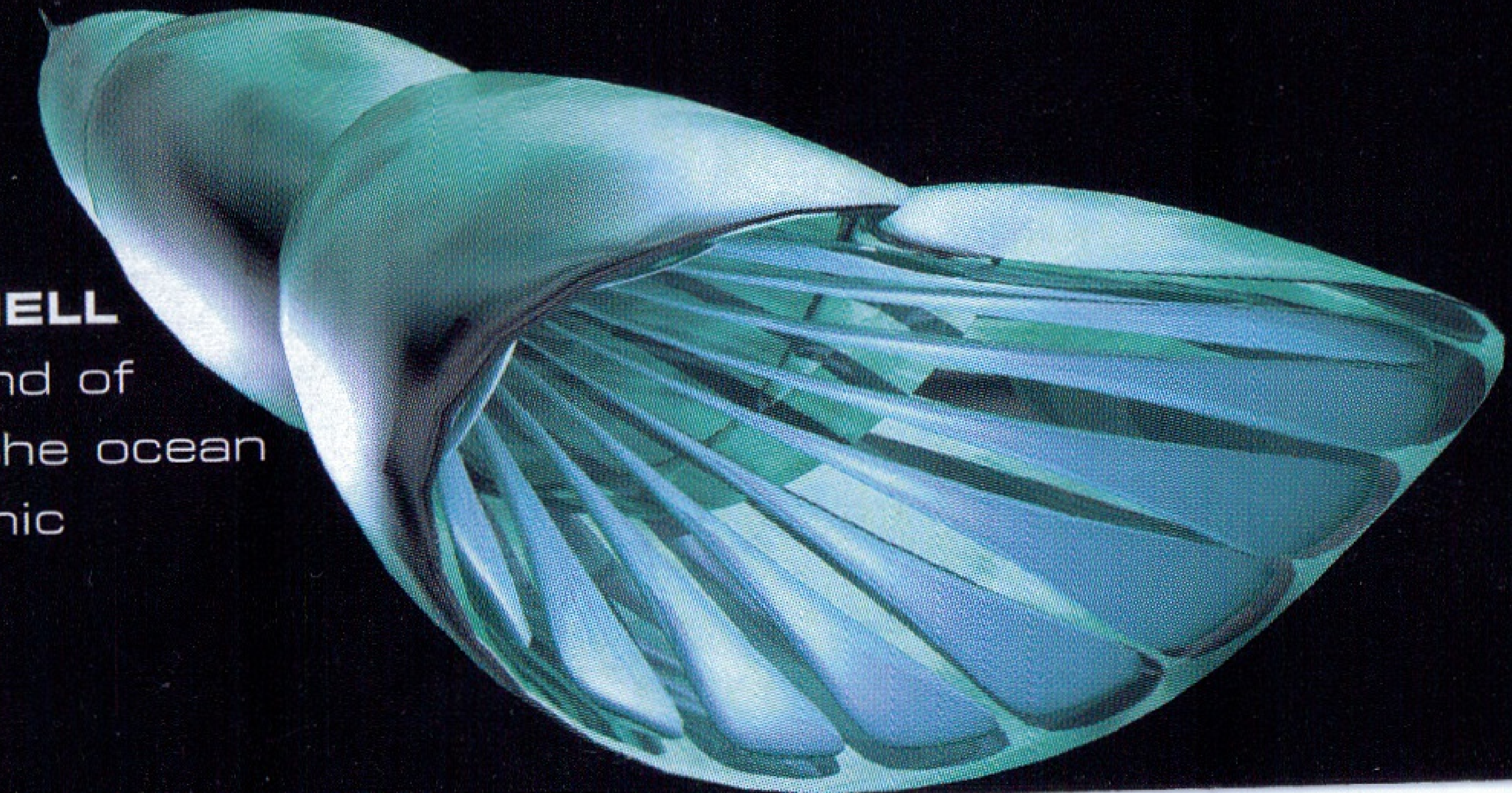
LENS

For the bookish among you...



TIME MACHINE CARD

Vital for the flow of time.



REFLECTIVE SHELL

contains the sound of the ocean. Only the ocean can release Cosmic Wisdom.

CREDITS

VNC CAST

Crystal	Caroline Culmer
The Navigator	Christopher Majoris
Miss Time Warp	Sheenagh Cameron
Cyberon	Tayo Oyekoya
Bobby	Keith Martin
Torch	Alexa Harris
Crytor	Daniel Illsley
Cartha	Karen Dalali
Max	Thomas Hayton
The Elevator Girl	Karen Morrison
Timecop 1	Michelle Maarike
Timecop 2	Chloe Hudson
Timecop 3	Tatiania
Sean	Sean Ash
The Keeper	Gavin Fernandes
Miss Petra	Emma Westcott
Electric head	Mark Granville Williams
Zip	Richard Hanson
Grid Girl	Claire Flint
Blue Lady	Marian Hare
Miss Holo Time	Jeseama Owen
Timezone Girl	Geraldine Burellier
Genie	Charles Bailey
Rapper	Chiduve Ameke
Cyberpunk 1	Ricardo Morantz
Cyberpunk 2	Nicki Smedley
Cyberpunk 3	Adam Hawkey
The General	Gary Menzies
Virtual Andy	Peter Sylveire
The Vampire	Derreck John
Flaming Creatures	Burnell
	Lee Pearson
	David Taylor
	Martin Fitzgerald
Solar Kidz	David Taylor
	Tristan Guy-Dewen
	Toby Visram
Elastico	Judith Hoffman
Marc	Marc Baum
Extras	Saul Dismount
	Marata Sogalee
	Matski
	Rob Bray
	Enrique
	Ian Ross
	Matthew Kelly
	Justin Brotherton
	Emma Middleton
	Johnathan Gazzen
	Frederic Thuon
	Sean Ash
With the voices of	Cleveland Watkiss
	Emre Mirza
	Jay Simon
	Joan Walker
	Laurence Bouvard
	Sheenagh Cameron

VNC TEAM

Director + Art Director	Olaf Wendt
Interactive Designer	David Collier
Software Designer	Simon J Atherley
3D Designer	Russell Tickner
Opening Sequence	Jess Scott-Hunter
3D Design	Anthony Pearson
Live Action Editor	Darius Fisher
Special Effects	Mark Logue
3D Editing	Adam Hawkey
Script	Rokeby
	Zola

LONDON

Quick-Time X-Object Programmers	Mark Wilson
	Andy Allensen
	Matthew Caldwell
	Richard Ross
	Matthew Mayes
Fashion Directors	Rokeby
	Gavin Fernandes
Costume Stylist	Gavin Fernandes
Designer	Jeremy Quinn
3D Software Tools	David Schweinsberg
Photoshop Assistants	Louise France
	Justin Blampiod
Director's Assistant	Tim G. Wilson
Production Assistants	Lucy Reed
	Marcus Lyall
Prototype Design	Ian Martin
Sound Post Production	Flabberghasted UK Ltd
Sound Effects	Mike Koglin
	Mike Collins
Video Camera	Dick Jewell
Research	Tony Marcus
Production Accountant	Andrew Riddington
Legal Affairs	Compton Carr
Project Managers	Neil Jones-Cubley
	Kym Seligman
	Michael Bergman
Associate Producer	Titus Adam
Executive Producers	Michael Kushner
	James Plummer
Producer	David Mingay

SAN FRANCISCO

Programmer	Edwin Veltmann
Toys Animator	Kumi Akiyoshi
Ambi-toy Designer	Nick Philip / H2O Media
Ambi-toy Programmer	Tom Jacobsen
	DNA Games Co

ARTISTS APPEARING

THE VERVE BAR

HERBIE HANCOCK
"Bo Ba Be Da"

Writers	Herbie Hancock Wah Wah Watson
Producers	Herbie Hancock and Bill Summers
Publishers	Herbie Hancock Music (BMI) Wah Wah Watson Music (BMI)

JOE HENDERSON
"Modinha"

Writer	Antonio Carlo Jobin
Lyrics	Vincius de Moraes
bass	Christian MacBride
Producers	Oscar Castro-Neves and Richard Seidel.
Published by	Corcovado Music VM Enterprises Inc Bendig Music

Verve trademark by licence.

DEF JAM CLUB

Def Jam Records

THE CRU

REDMAN WITH BENNY RATT
"A Million and 1 BUDDAH SPOTS"

Writers	R. Noble E. Sermon
Publishers	Funky Noble Productions (ASCAP) Eric Sermon Enterprises (ASCAP)

SUGA
"What's up Star?"

Writers:	T.Jackson
B.White	K. Jasper
S. Hudman	D. Angellti
publishers	Henchman Publishing Il Hill Billy's Muzik (BMI) Copyright Control Mistery Systems Ba-Dake Music, Inc. Seven Songs administered by Super Songs

Def Jam Trademark by licence.

DEF JAM CREW

Bouncer	Mark L. Walker
Extras	Joanne Arroyo Jerome Bryant Keli J. Cadle Clarence Dorsey Jeanette Fermin Melissa Gonzalez Jeremiah King Antewoine McCoy Kotema Noble Gabriel Owens Priestess Ernest "Born"Roger Gary "Spoon" Weatherspoon

THE STREET

Island Records
STEREO MCs
"Mind Reader"

Writers	Robert Birch Nicholas Hallam
Publisher	EMI Virgin Music Ltd.

THE ESCAPE

Gee Street
PM DAWN
"I'll Be Waiting For You"

singers	Prince Be & Jarett
writers	A. Conles, G. Simpson, G.Massey, M. Price
Publishers	Gee Street Island Records

MCA music inc. is a division of MCA inc. (ASCAP)
"Pacific" performed by 808 State

THE PLANETARIUM

ITP / HONEYDIPPED

artist	*track*
BC	Stronghold
Memory Machines	Mondo
Pluto	Free to Run
Voyage	Beyond Time
Master Poe	Kung Fu Man

MOVING SHADOW

artist	*track*
Deep Blue	Helicopter Tune
Dead Dred	Dred Bass
Omni Trio	Renegade Snares
Foul Play	Stepper
Blame & Justice	Anthemia

Published by Moving Shadow
© Moving Shadow Record Company

NINJA TUNE

artist	*track*
dj food	Dark Lady
9 lazy 9	Black Jesus
dj food	Dub Lion
Funki Porcini	It's a Long Road
Coldcut	Eine Kleine Hedmusik

Written and produced by:

Dark Lady	Black/More/Carpenter
Black Jesus	Fraser/Braddell
Dub Lion	Black/More/Carpenter
It's a Long Road	Funki Porcini
Eine Kleine Hedmusik	Black/More

Licensed courtesy of Ninja Tune PO Box 4296, London SE1 9BZ FAX:(44) 171 357 7197 Internet: http://www.southern.net/PIPE/

R&S / APOLLO

artist	*track*
Music of Life Orchestra	The Dream(global)
Biosphere	Cygnus - A
Love Craft	Intelligent Universe
Mundo Musique	Andromeda
DJ Hell	My Definition of House Music

written and produced by:

The Dream (global)	Robert Tye / Pete Smith
Cygnus - A	Geir Jennsen
Intelligent Universe	Frederick Battlof
Andromeda	Edmundo Perez / Mundo Musique
My Definition of House	DJ Hell

SOUND OF THE UNDER-GROUND (S.O.U.R)

artist	*track*
T-Power	Lipsing Jam Ring
UK Apachi & Shy FX	Original Nuttah
T-Power	The Elemental
Slam Collective / MC Olive	Heaven n' Hell
Bass Selective	Jessica's Jaw

Sound of the Undergound Records
8 Strutton Ground London SW1P 2HP

WARP RECORDS

artist	*track*
CoCo Steel & Lovebomb	Feel It
B12	Scriptures
Balil (Black Dog)	Merck
Red Snapper	Snapper
Red Snapper	Hot Flush

Published by Warp Records Ltd.

SPECIALLY COMPOSED MUSIC

Phil Erb, John Gosling, Blair Booth	"The Rooms" loops
Charles Bailey/	"Paradise" and loops
Dejamus Music	
Simon Young	"Cortex" loops
Tarquin Boyesen	Loops
Adelphoi Music	Loops
"Play Time"	Steve Donnelly

Licence No.: 12/113147/V4

VNC DANCERS

Natalie Joy Ayton	Heidi Rustgaard
Catherine Bennet	Karen Suyong Woo
Ana Carlsen	Pierre Noel Bright
Marian Dybsjord	James de Maria
Nicky Ellis	Emanuel "Manny D"
Melanie Franciosi	Craig James
Jane Mugliston	

VNC MODELS

Barbera Alcindor	Michelle
Sarah Champion	Joy Twenty
Joanne Dixon	Jade Sparkes
Kirstie Dixon	Elizabeth Sargent
Katherine Fortescue	Michaela Walker

FASHION

Costume Assistants	Victor Benady Lucy Paddock
Clothing Contributions	
Bettina Weck	Murray and Verne
Brother Nation	Phat Farm NYC
Cyberdog	(212) 533 7428
Buffalo Boots	Scott Wilson
The Original Fifi Lampstrumph	
Daniel Poole	Tommy Hilfinger
Fintan Walshe	Tord Boontje
Griffin Laundry	2 - Be! NYC
Henrietta Jander	(212) 966 8809
http://www.weborama.com/2b	
Julien Macdonald	Trigger Happy
Kei Ito	Vans
Louis Andersson-Gylden	Velda Shoes
Magic Shoe Company	W & LT
X - Large, NYC	

LONDON SHOOTS

Studio Manager	Mark French
Studio	Broadley Studios
Studio Assistant	Jason Berman
Ultimatte	David Cassidy
Computer Graphics	Marcus Lyall Adam Hawkey
Camera	Conor Connolly Richard Branczik
Sound	Nick Calvert
Make-up	Kim Menzies Andrea Black
Costume Stylist	Gavin Fernandes Victor Benady
Costume Runner	Lucy Paddock
Props	Titanic Modeltek
Stills	Sarah Dewe
Production Manager	Michael Tomkins
Production Assistant	Tim G. Wilson Rachelle Gryn
Choreography	Carl Hargreaves
Runner	Nick Rigg Chiduve Ameke
Publicity Stills	Phil Pointer
Catering	Out to Lunch
Assistant Director	Rokeby
Casting	Rokeby
Director	Olaf Wendt
Producer	David Mingay

NEW YORK SHOOT

Production Manager	Taylor Lawrence
Director of photography	
SFX Supervisor	John C Cipoletti
Ultimatte Engineer	Kevin Hunt
Gaffer	Ted Heys
Best Boy	Phil Teste
Key Grip	Tony Cox
Best Boy	Ki Hwang
Sound Recordist	Caleb Heineman
Costume Stylist	Gavin Fernandes
Assistant Stylist	Dale Grant
Makeup	Sandra "Sam" Murphy
PA's	James Brickhouse Brad Brushoffer Bill Nance
Director	Olaf Wendt
Producer	David Mingay

LOS ANGELES SHOOT

Director	Olaf Wendt
Producer	Michelle Alexander
Head of Production	William Green
Production Manager	Piazzie
Camera Operator	Brian Reason
Lighting Director	Janus Sikora
Engineer/Charge	Bill Jewell
Gaffer	Ken Crompton
House Electrician	Richard Sugimoto
Grip/Utility	Lee Essnere
Leadman	Patricl Grasso
Playback	Mark Sheret
Make up	Julie Hewett
Ultimatte Operator	John Keesee
Videotape	Alison Cain
Production Assistants	Whitney Maxnin
	Log Young
	Robert Dockins

APPEARING IN HEADSPACE

Redman
Neal Stephenson
T-Power
Orphan Drift
Eva Pascoe
James Lavelle
Daniel Poole
Terence McKenna
Scanner
Matt Black

APPEARING IN GALLERY

Mark Wigan – Grafitti Artist.
Dick Jewell's "Kinky Gerlinky".

STEREO MCs SHOOT

Director	Matthew Amos
Producer	Laura Kanerick
Camera Assistant	Steven Cassidy
Runners	Jenny John Chuan
	Glen Ford
Photoshop Artist	Jason Sutton
Animator	Mark Edwards
Editor	Mark Logue
Production	Medialab
Executive Producer	Keith Cooper

THANKS TO

Guy Nisbett, Alex Sharkey, Veronique Damien, Club d'Investissement Media, Johnathan Weinreich, The British Council, Sean Lewis, John Todd, Andy Marks, David Bryant, Medialab, Todd Moskowitz, Benny Ratt, Radius (Phil Dunn, Tamara Howe) Adobe (David Veach), Ultimatte (Lynn Sauvée), Rakesh Sanghvi, Geetha Naran, Steve Dring, Nick Abrahams, Daniel Biro, The London School of Samba, Penguin Books for Neal Stephenson, Paco Rabanne, Giant Models, Matthews & Powell, Manique Models, Derek Richards, Ted Cohen, Hank Kaplan, Jean-Michel Coletti. "Kinky Gerlinky" excerpts by Dick Jewell te.l +44 (0)171 630 1954

Terence McKenna's book is entitled
"Food of the Gods"
Neal Stephenson's books are entitled
"Snow Crash and "The Diamond Age"

VNC ADVERTISERS

Stella Artois Dry	Whitbread Plc
Lynx / Axe	Elida Gibbs Ltd
Dr. Martens Clothing Ltd	Griggs Group Ltd

The producers wish to acknowledge the support of Club D'Investissement Média.

"VIRTUAL NIGHTCLUB"

A THUMB CANDY PRODUCTION

IN ASSOCIATION WITH

PROSPECT MANAGEMENT.

PUBLISHED BY

THUMB CANDY LTD.

EXECUTIVE PRODUCERS:

MICHAEL KUSHNER AND

JAMES PLUMMER.

PRODUCED BY DAVID MINGAY.

DIRECTED BY OLAF WENDT.

INTERACTIVE DESIGN BY

DAVID COLLIER. SOFTWARE

DESIGN BY SIMON J.

ATHERLEY. WRITTEN BY

ROKEBY AND ZOLA. ART

DESIGN BY RUSS TICKNER.

ART DIRECTOR OLAF WENDT.



SOFTWARE LICENSE AGREEMENT

Please read the following before using the enclosed compact discs. By using the compact discs you are agreeing to be bound by the terms and conditions of this agreement.

1. Thumb Candy Limited allows you to use the software contained on the enclosed compact discs for your personal use only. Any unauthorised use, sale, renting, leasing, copying (aside from one back-up copy for your own use) or otherwise infringement on Thumb Candy Limited's copyright and intellectual property rights in and to the content on the enclosed compact discs is strictly prohibited. No representations made by any of Thumb Candy's agents, assignees, licensee or employees shall be binding upon Thumb Candy or change the terms of this License Agreement.

2. Thumb Candy warrants that the enclosed software recorded onto the compact discs shall be free from defects in materials and workmanship under normal use and will perform according to the enclosed product documentation for a period of (30) days from the date of delivery. Any and all claims against Thumb Candy for liability in this regard shall be limited to replacement of the compact discs upon return and acceptance by Thumb Candy of an actual material defect in the product. Thumb Candy will have no responsibility to replace any defective compact discs damaged by way of accident, misuse or misapplication.

3. Thumb Candy herein confirms that the enclosed software is supplied "as is" and use thereof is at your own risk. Thumb Candy disclaims any warranties, express or implied, including but not limited to the implied warranties of merchantability and fitness for a particular purpose. Some jurisdictions do not allow limitations on exclusions of implied warranties, so the above may not apply to you.

4. Thumb Candy shall not be liable for any consequential, incidental, special, and/or other damages arising out of the use of this software. In no event shall Thumb Candy's liability exceed the actual retail cost of this software product.

